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# Your First Deep Learning Code

— 11-785 Spring 2020 —

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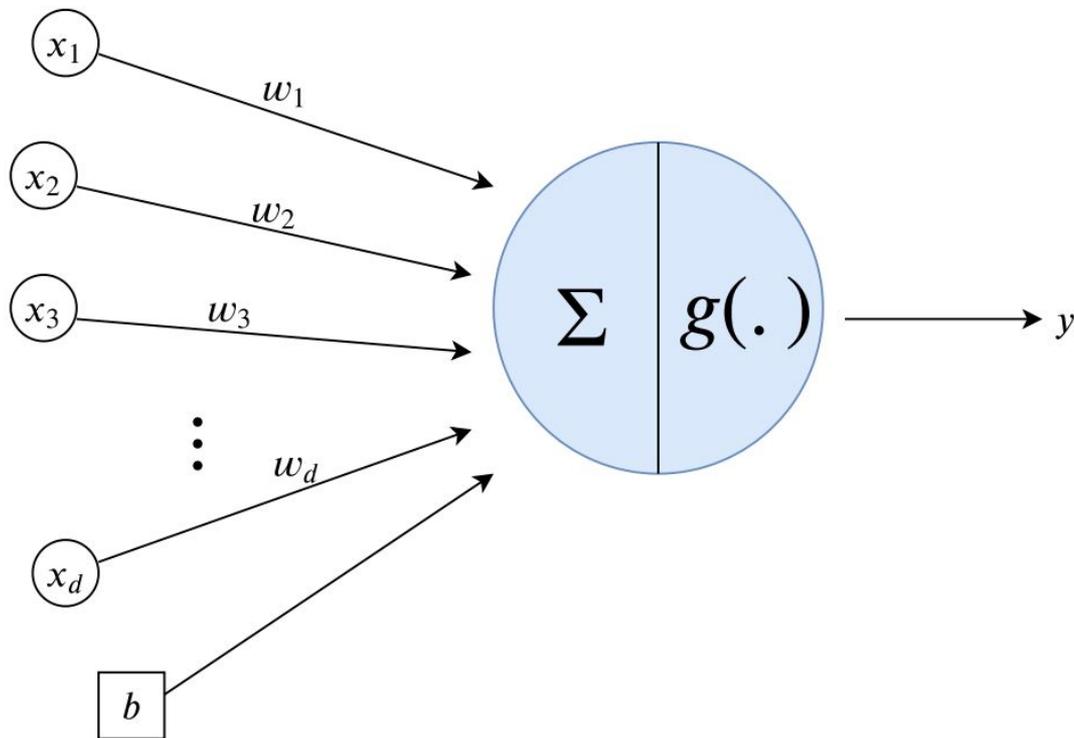
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# Overview

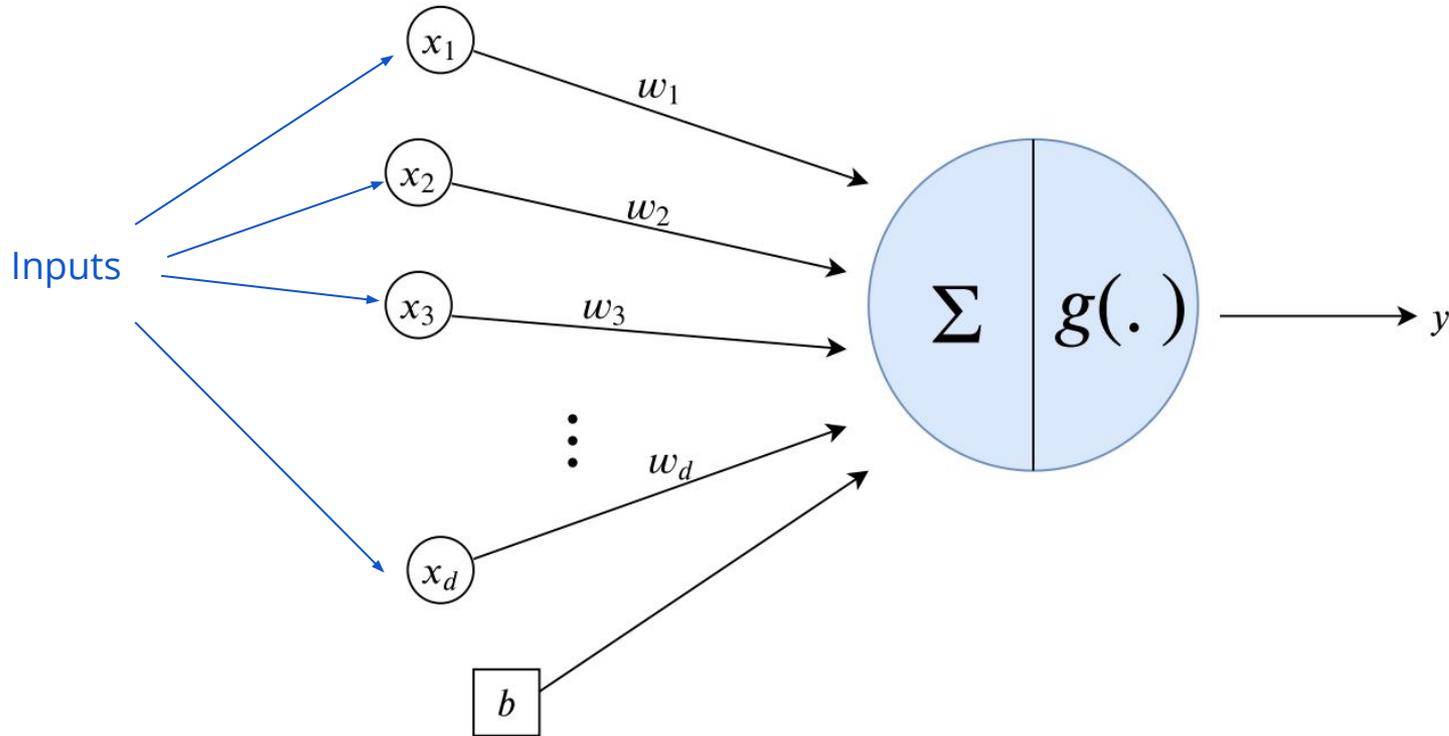
- Neural Networks
- Tensors
- CPU and GPU Operations
- Backpropagation
- Neural Network Modules
- Optimization and Loss
- Saving and Loading
- Common Issues to look out for
- Full NN Example in code

# A (Very Brief) Neural Network Primer

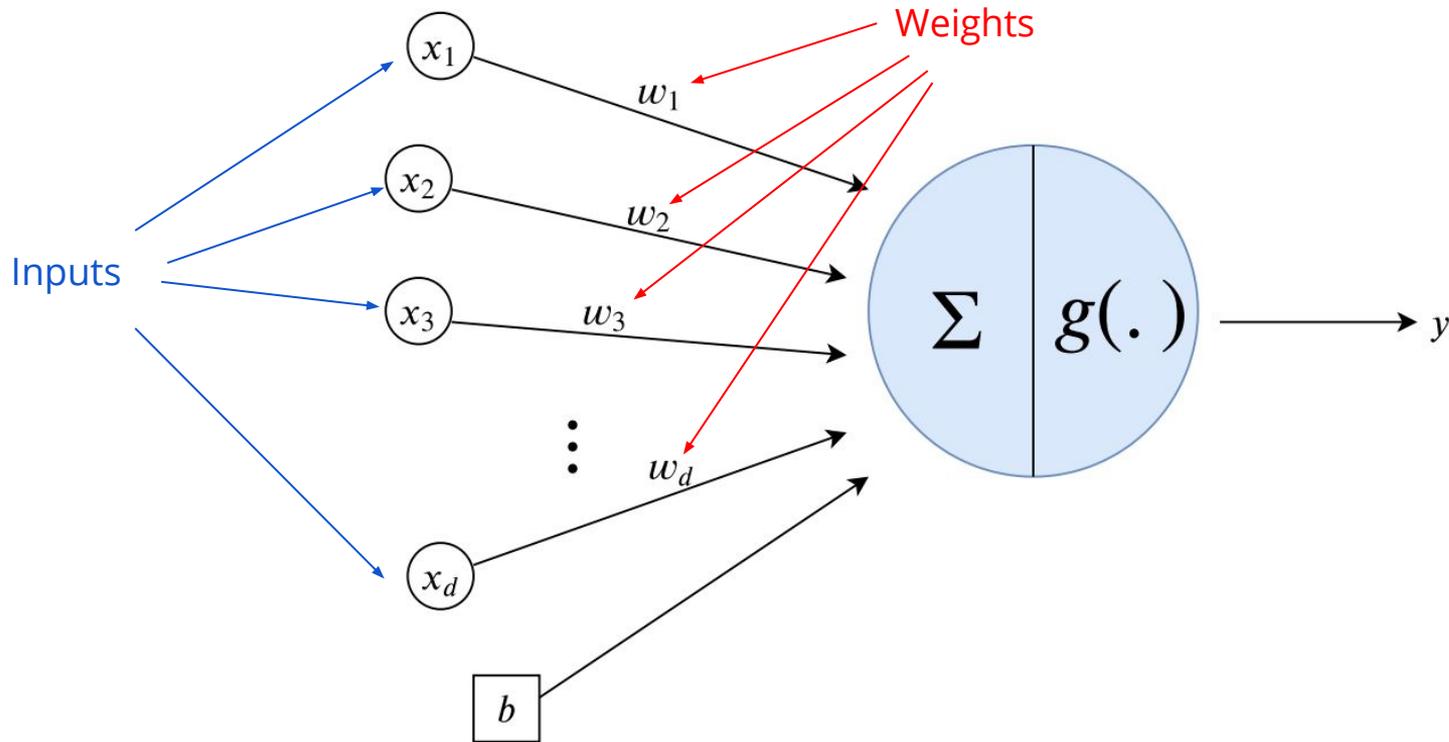
# Perceptron (or Artificial Neuron)



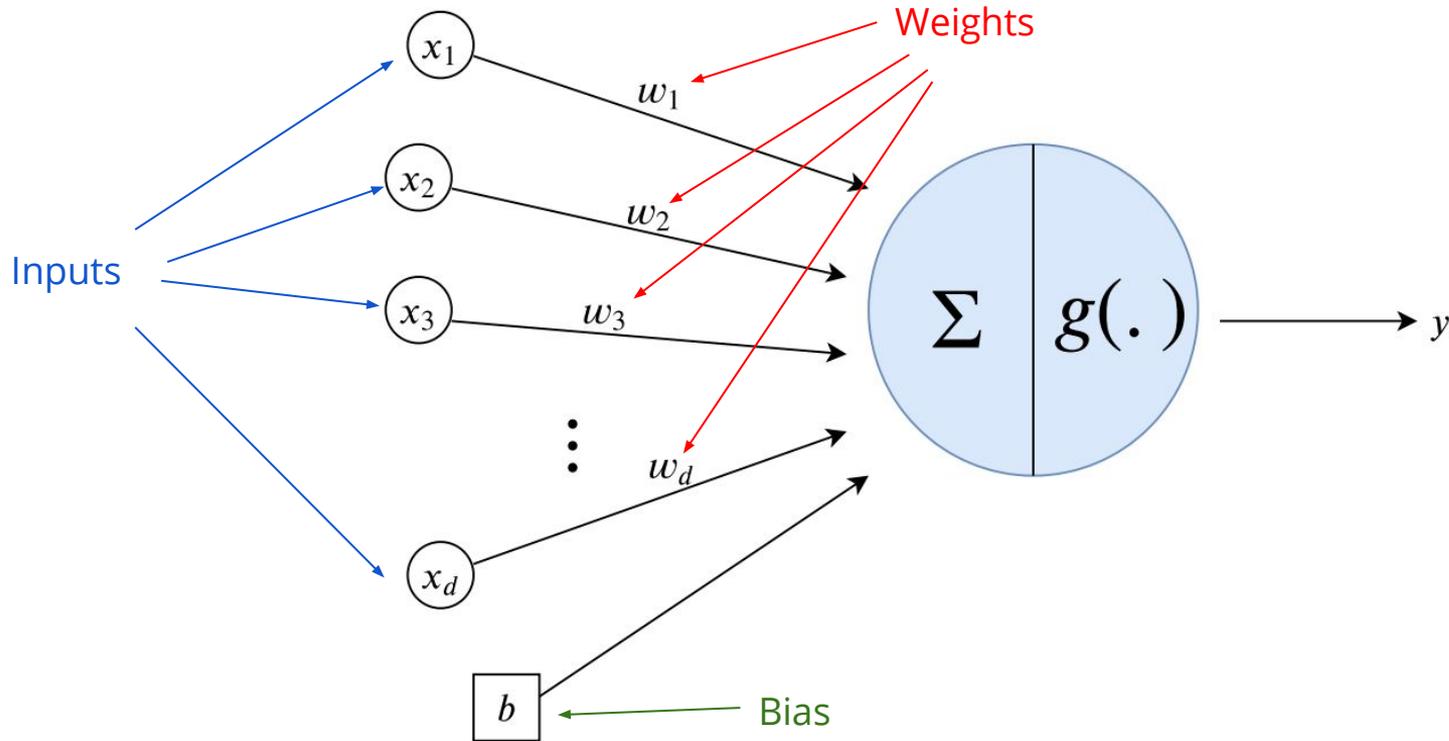
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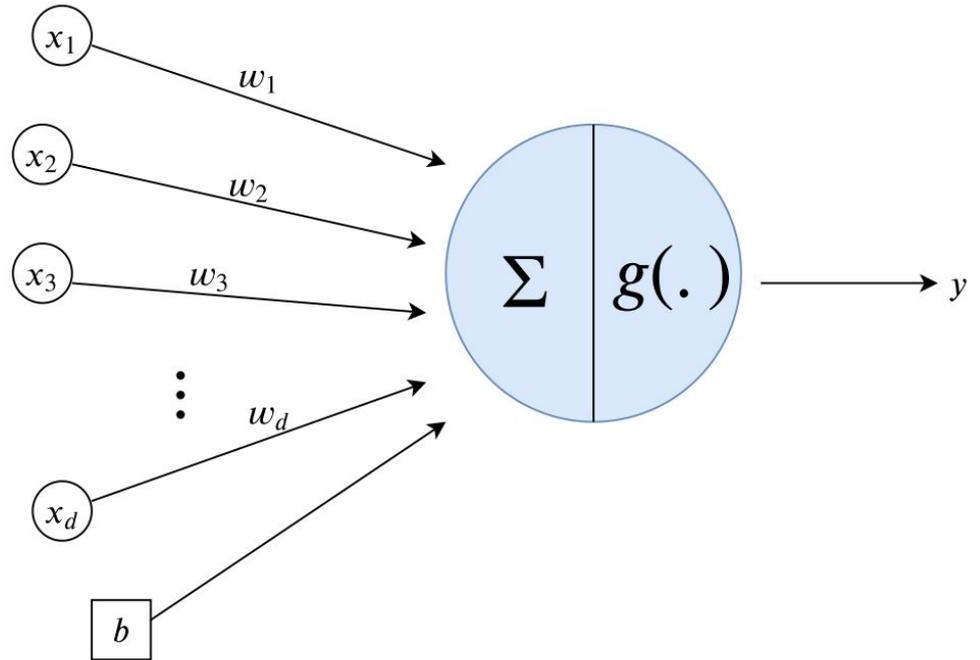


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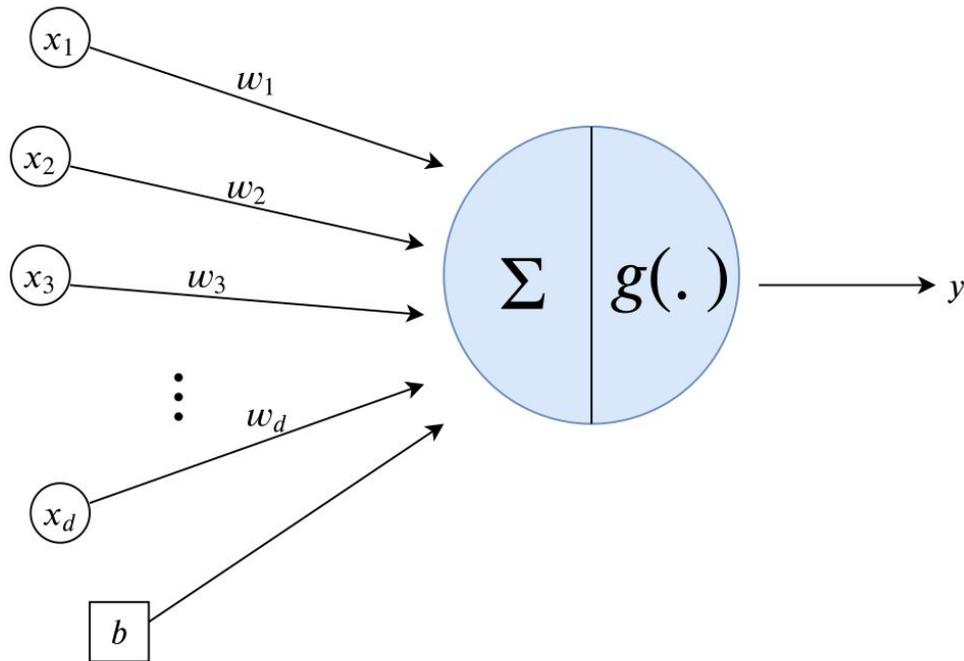
- Basic computational unit
- Inputs combine linearly



# Perceptron (or Artificial Neuron)

- Basic computational unit
- Inputs combine linearly

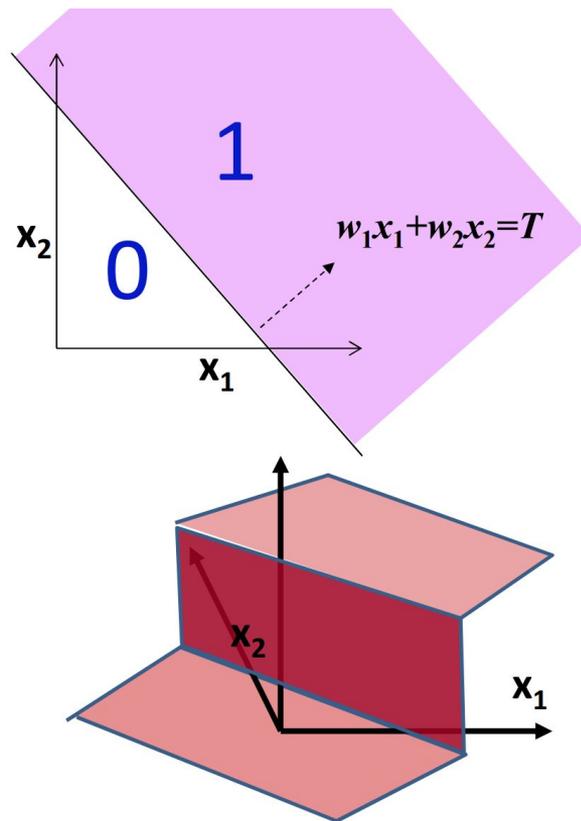
$$y = g \left( \sum_{i=1}^d w_i x_i + b \right)$$



# What can a perceptron represent?

- This is a linear classifier
- Here, the activation function is a 0-1 step function.

$$y = \begin{cases} 0 & \mathbf{w}^\top \mathbf{x} + b < 0 \\ 1 & \mathbf{w}^\top \mathbf{x} + b \geq 0 \end{cases}$$

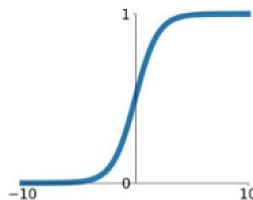


# Activation functions

- Instead of a threshold, we can have any arbitrary “activation” function

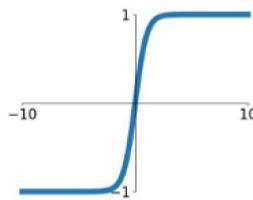
**Sigmoid**

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



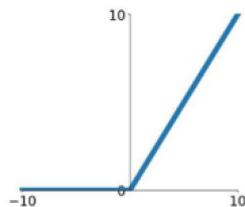
**tanh**

$$\tanh(x)$$

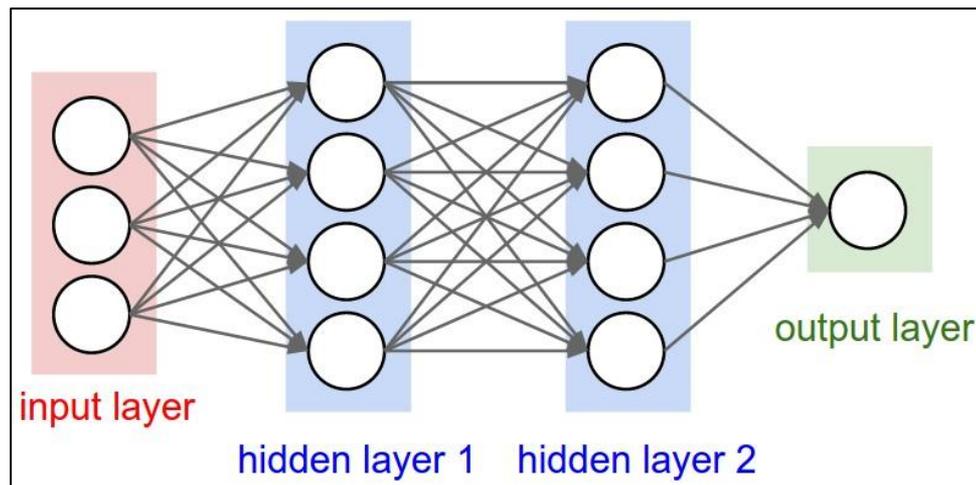
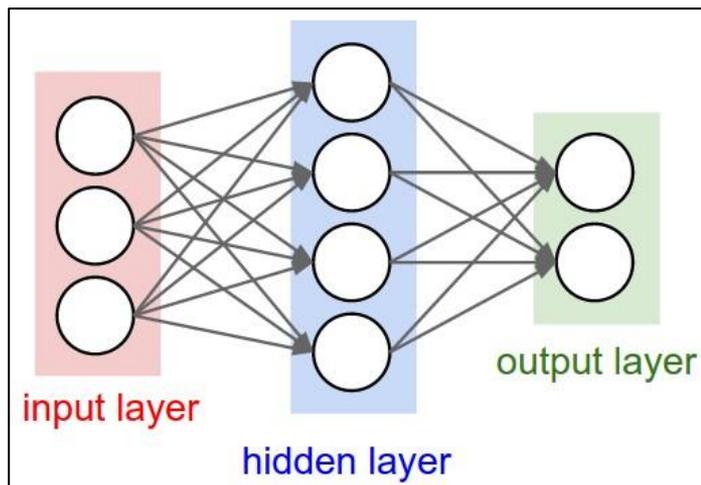


**ReLU**

$$\max(0, x)$$

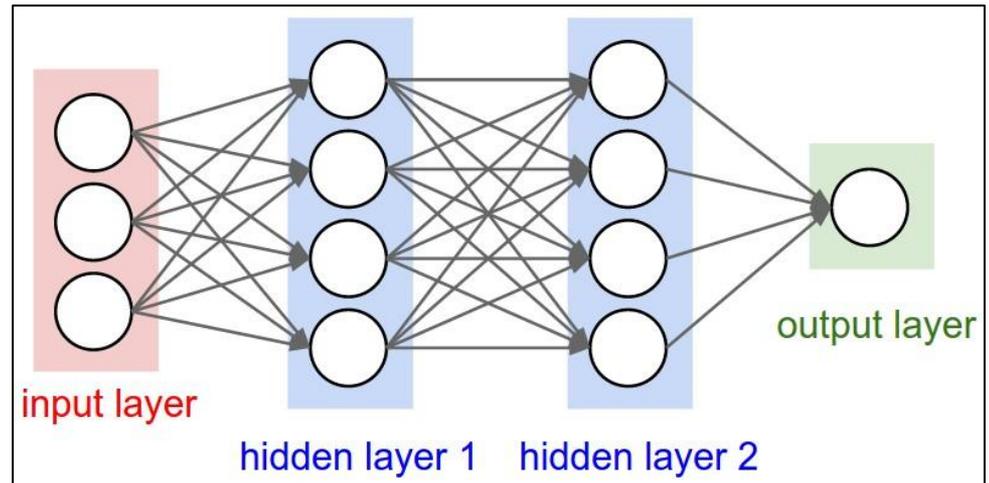


# Multilayer Perceptron



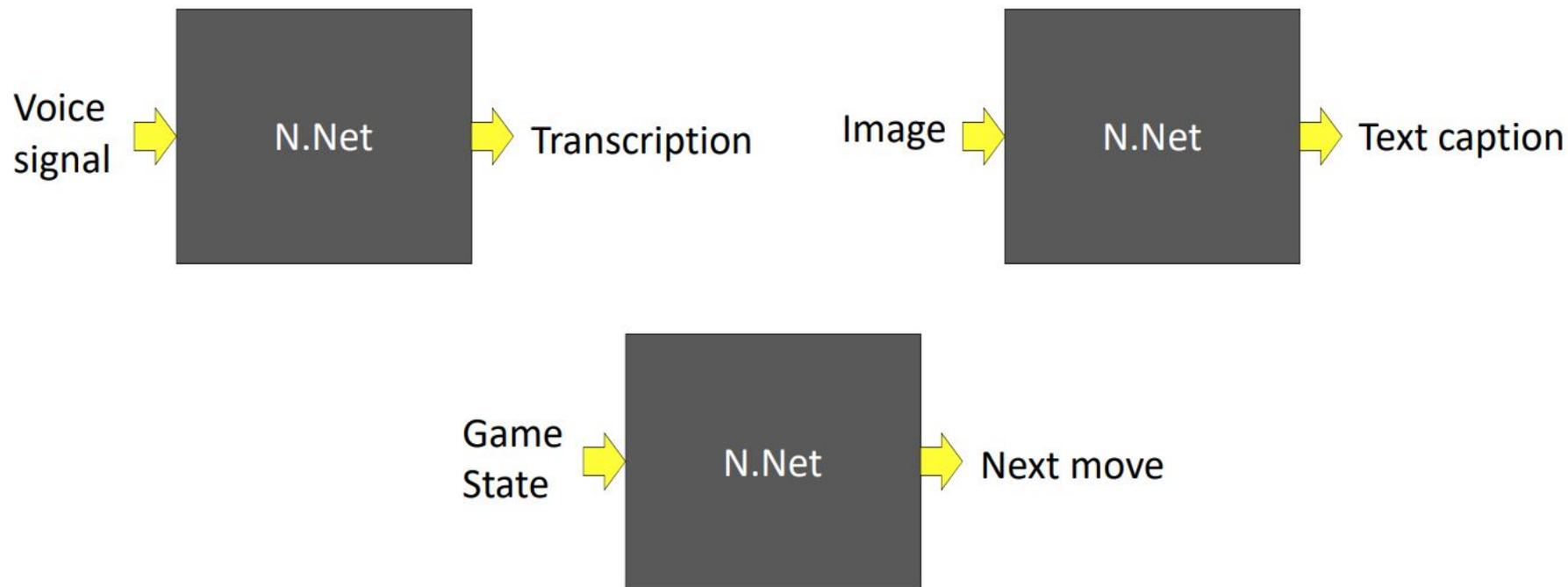
# Multilayer Perceptron

- A “fully-connected” multi-layer network of perceptrons (MLP).
- Much more powerful than a single neuron -- can represent *any* function\*.

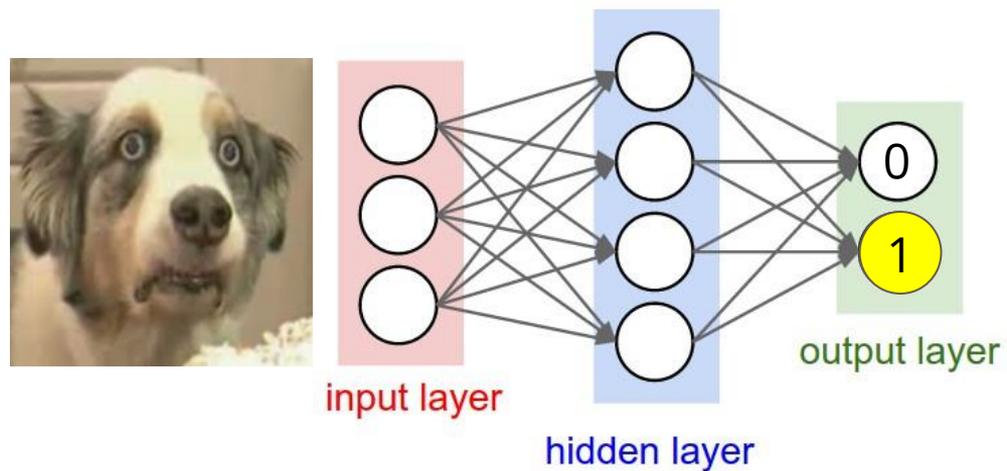


\*Universal Approximation Theorem

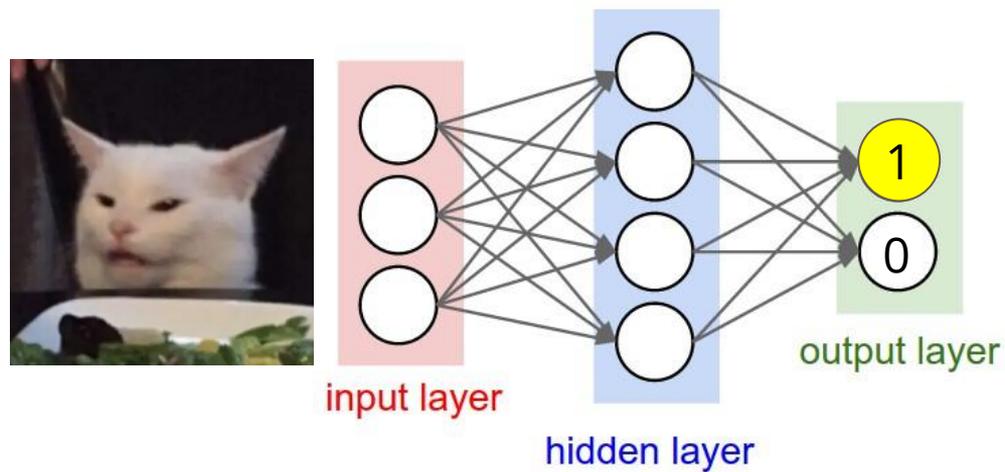
# Multilayer Perceptron



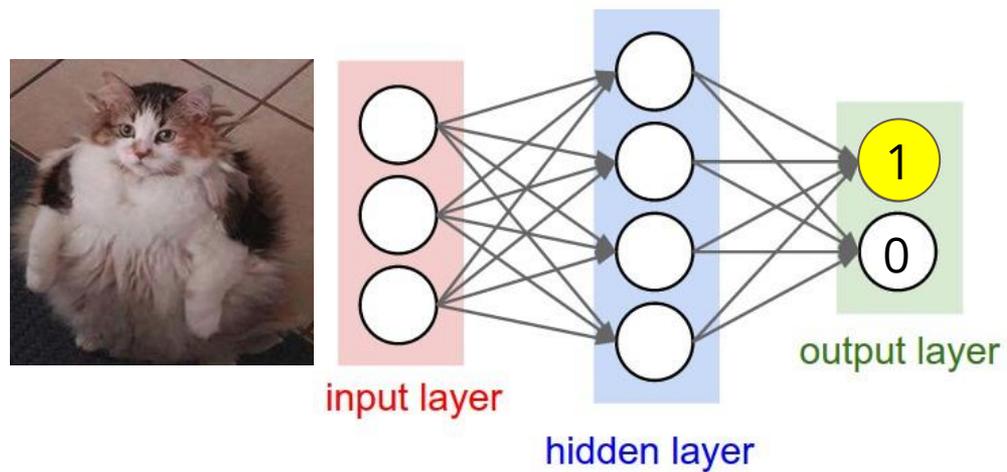
# MLPs for Classification



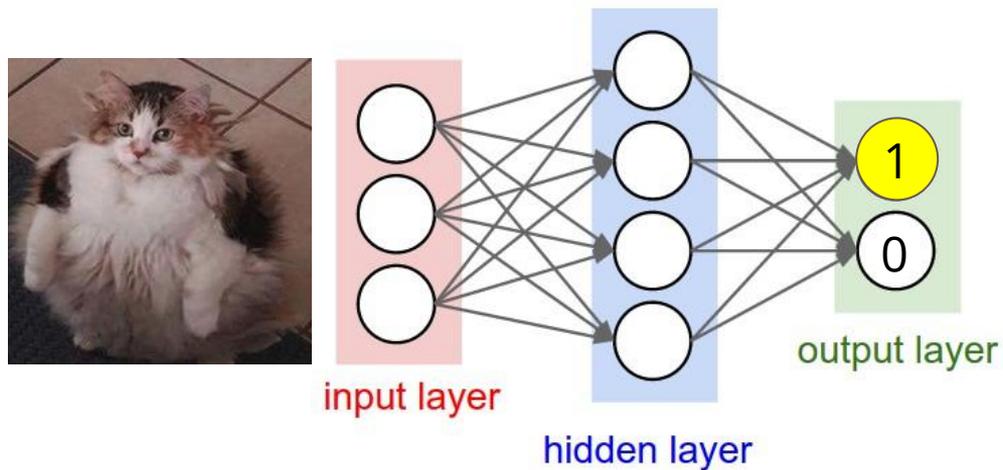
# MLPs for Classification



# MLPs for Classification

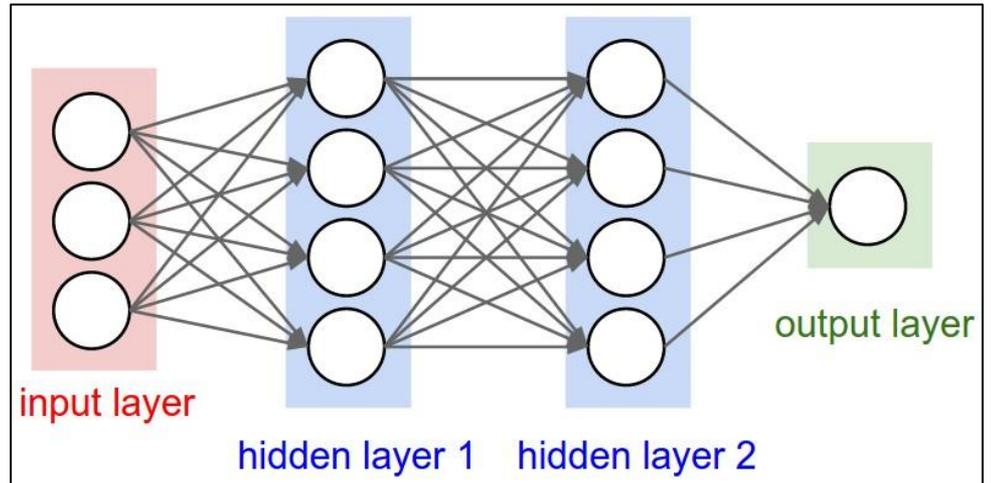


# MLPs for Classification



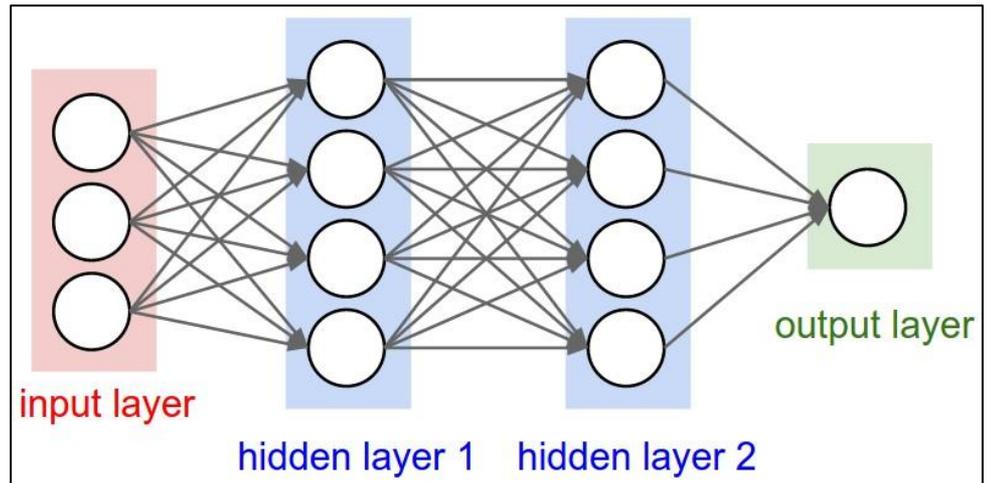
But the network must be learned...

# How Do We “Learn”?



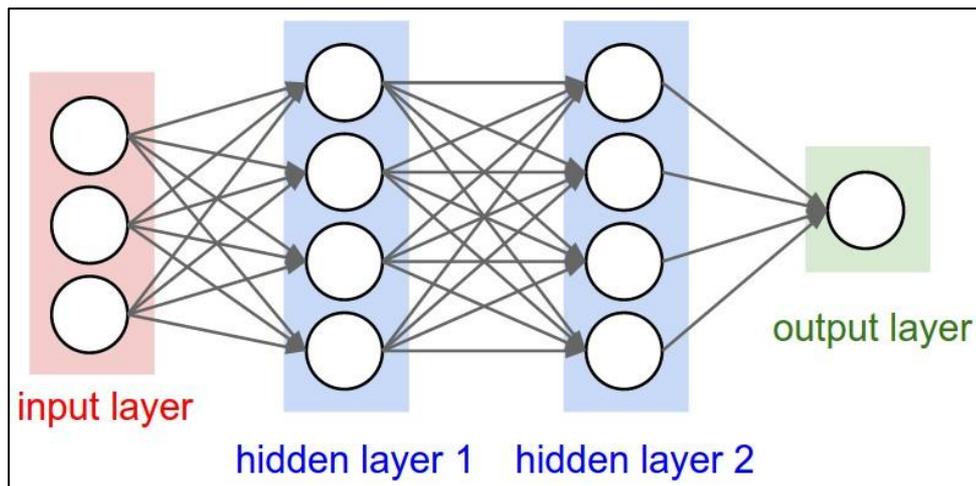
# How Do We “Learn”?

- But first: *What* do we learn?



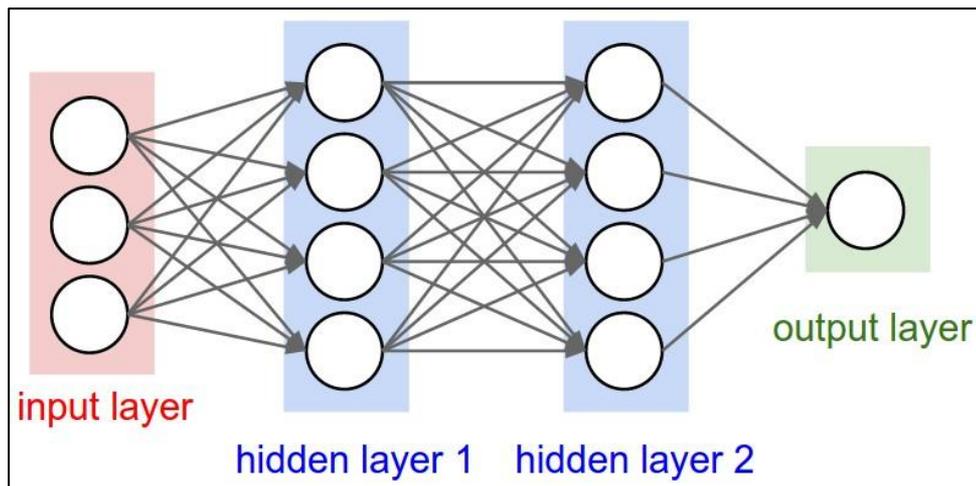
# How Do We “Learn”?

- But first: *What* do we learn?  
The parameters



# How Do We “Learn”?

- But first: *What* do we learn?  
The parameters
- What are the parameters?



# How Do We “Learn”?

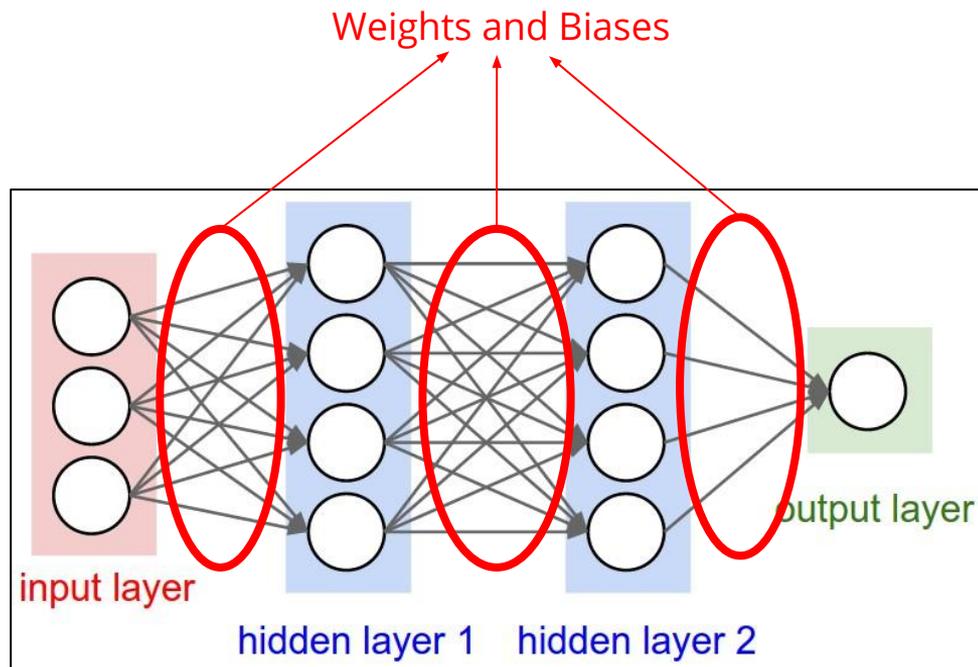
- But first: *What* do we learn?  
The parameters
- What are the parameters?  
Weights and biases

$$W_1 = \begin{bmatrix} w_{111} & w_{112} & w_{113} \\ w_{121} & w_{122} & w_{123} \\ w_{131} & w_{132} & w_{133} \\ w_{141} & w_{142} & w_{143} \end{bmatrix}$$

$$b_1 = \begin{bmatrix} b_{11} \\ b_{12} \\ b_{13} \\ b_{14} \end{bmatrix}$$

$$W_2 = \begin{bmatrix} w_{211} & \dots & w_{214} \\ \vdots & \ddots & \\ w_{241} & & w_{244} \end{bmatrix}$$

$$b_2 = \begin{bmatrix} b_{21} \\ b_{22} \\ b_{23} \\ b_{24} \end{bmatrix}$$



# How Do We “Learn”?

- Suppose we want to classify cats and dogs.

# How Do We “Learn”?

- Suppose we want to classify cats and dogs.
- We will provide many input-output example pairs and try to optimize the parameters so that the network output matches **training data** output as closely as possible.

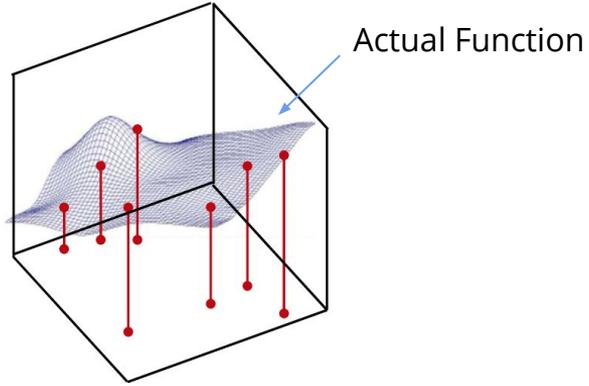
Input	Output
	“Cat”
	“Dog”
	“Dog”
	“Cat”

# How Do We “Learn”?

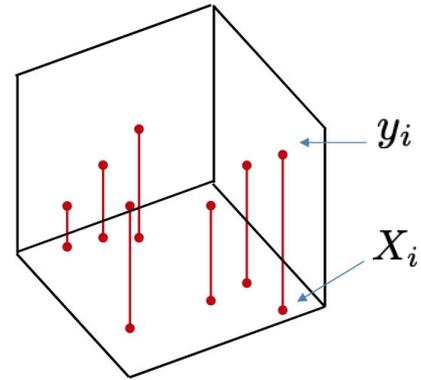
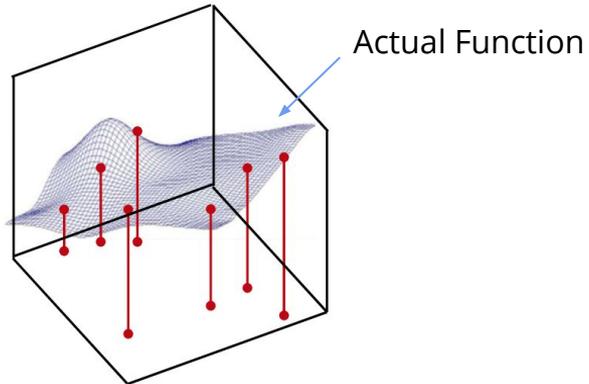
- Suppose we want to classify cats and dogs.
- We will provide many input-output example pairs and try to optimize the parameters so that the network output matches **training data** output as closely as possible.
- Need to quantify the error.

Input	Output
	“Cat”
	“Dog”
	“Dog”
	“Cat”

# How Do We “Learn”?

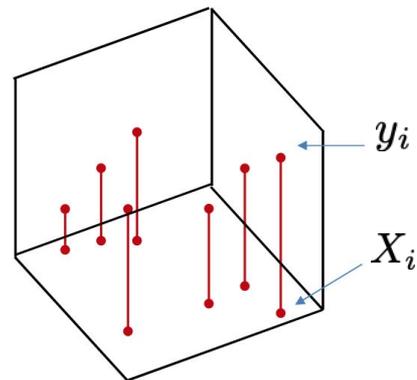
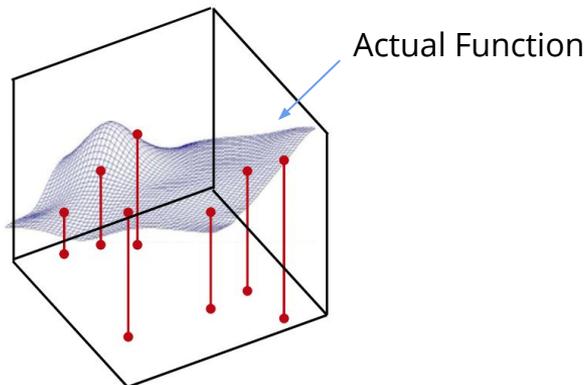


# How Do We “Learn”?



- Estimate functions from the samples.

# How Do We “Learn”?



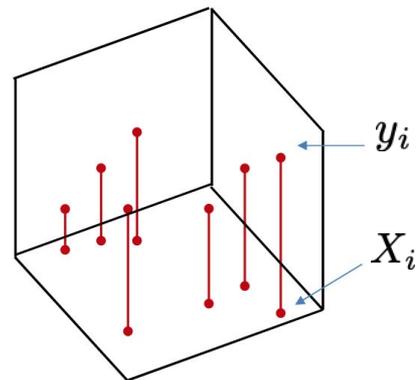
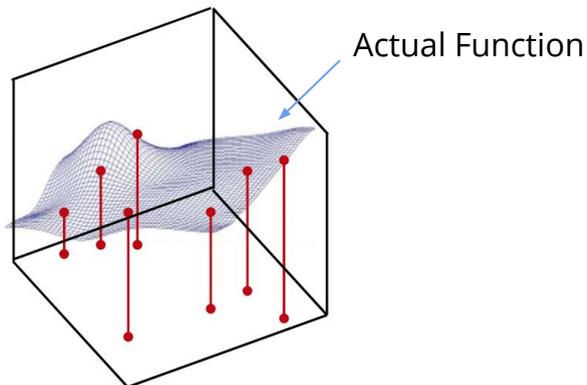
- Estimate functions from the samples.
- Need a quantification of the error between the **network output** and the **desired output**

$$\mathcal{L}(W) = \frac{1}{N} \sum_i \text{div}(f(X_i; W), y_i)$$

Network output

Desired output

# How Do We “Learn”?



- Estimate functions from the samples.
- Need a quantification of the error between the **network output** and the **desired output**
- Optimize parameters to minimize this error.

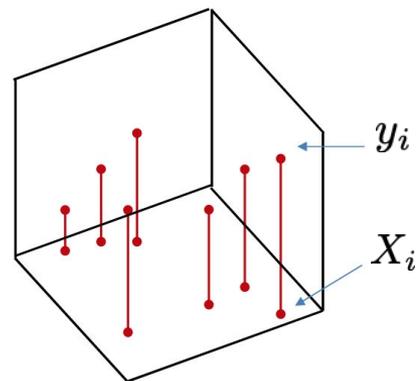
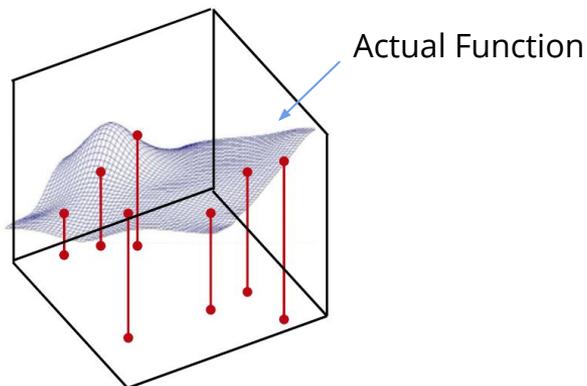
$$\mathcal{L}(W) = \frac{1}{N} \sum_i \text{div}(f(X_i; W), y_i)$$

Network output  $\rightarrow$   $f(X_i; W)$   
Desired output  $\rightarrow$   $y_i$

$$\hat{W} = \underset{W}{\operatorname{argmin}} \mathcal{L}(W)$$

$$W = \{W_1, b_1, W_2, b_2, \dots, W_k, b_k\}$$

# How Do We “Learn”?



- Estimate functions from the samples.
- Need a quantification of the error between the **network output** and the **desired output**
- Optimize parameters to minimize this error. (How?)

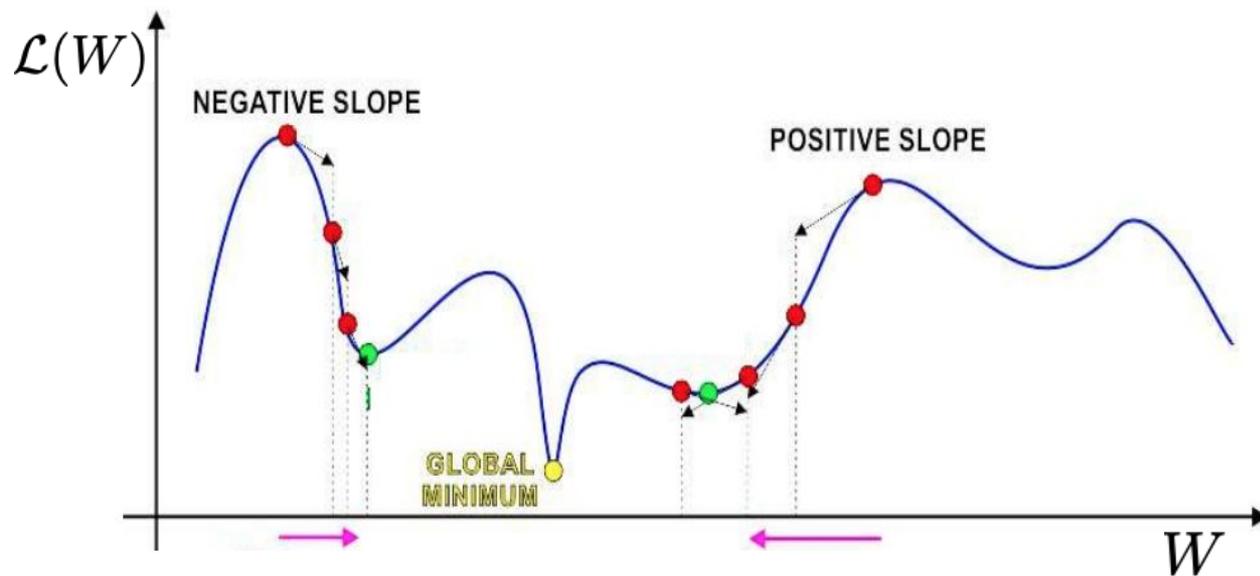
$$\mathcal{L}(W) = \frac{1}{N} \sum_i \text{div}(f(X_i; W), y_i)$$

Red arrows point from the text 'Network output' to  $f(X_i; W)$  and from 'Desired output' to  $y_i$ .

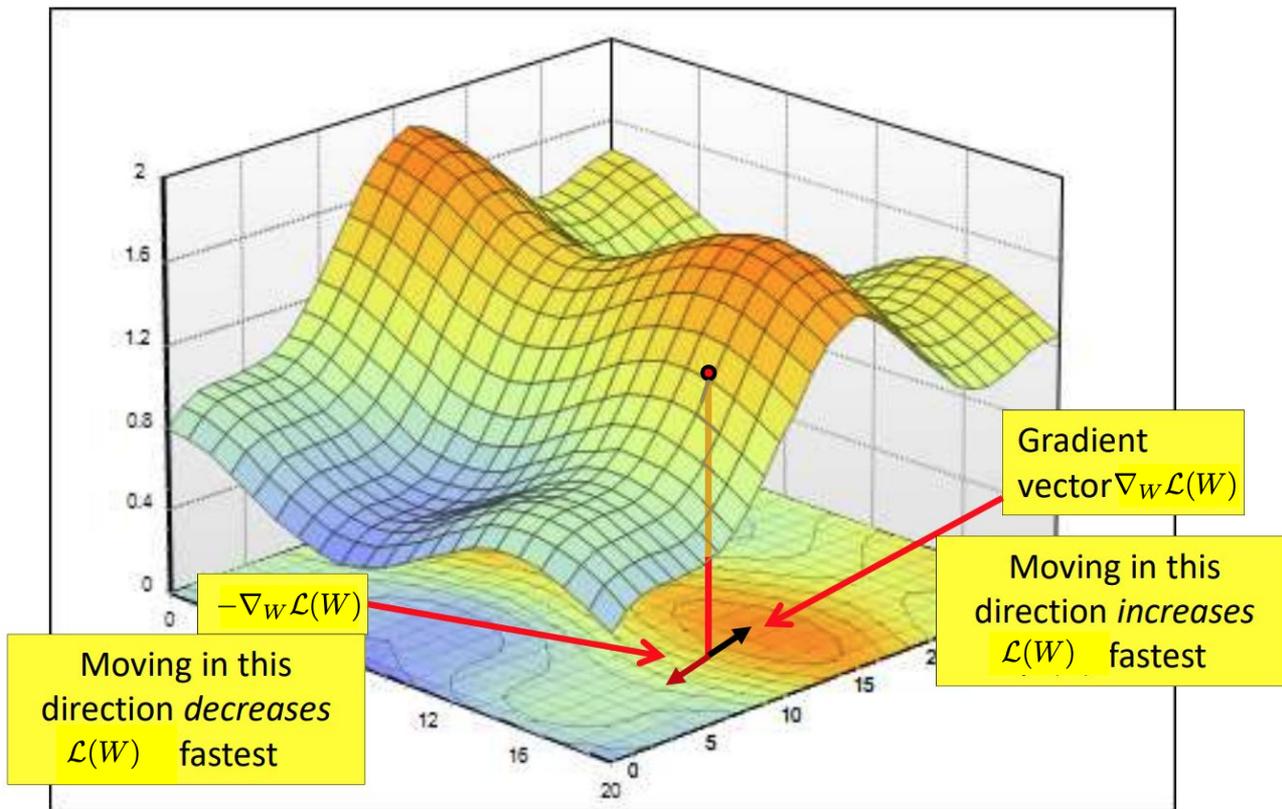
$$\hat{W} = \underset{W}{\operatorname{argmin}} \mathcal{L}(W)$$

$$W = \{W_1, b_1, W_2, b_2, \dots, W_k, b_k\}$$

# Gradient Descent



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# Gradient Descent

1. Initialize all the parameters.

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  - a. Compute loss


$$\mathcal{L}(W) = \frac{1}{N} \sum_i \text{div}(f(X_i; W), y_i)$$

# Gradient Descent

1. Initialize all the parameters.

2. Repeat until convergence:

a. Compute loss


$$\mathcal{L}(W) = \frac{1}{N} \sum_i \text{div}(f(X_i; W), y_i)$$

b. Compute gradient of the loss wrt parameters


$$\nabla_W \mathcal{L}(W) \left( \frac{\partial \mathcal{L}}{\partial w_{ijk}} \forall i, j, k \text{ and } \frac{\partial \mathcal{L}}{\partial b_{ij}} \forall i, j \right)$$

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c. Update parameters


$$W \leftarrow W - \eta \nabla_W \mathcal{L}(W)$$

# Gradient Descent

1. Initialize all the parameters.

2. Repeat until convergence:

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c. Update parameters

$$W \leftarrow W - \eta \nabla_W \mathcal{L}(W)$$

$$w_{ijk} \leftarrow w_{ijk} - \eta \frac{\partial \mathcal{L}}{\partial w_{ijk}} \quad b_{ij} \leftarrow b_{ij} - \eta \frac{\partial \mathcal{L}}{\partial b_{ij}} \quad (\text{Scalar form})$$

# Gradient Descent



# Your First Deep Learning Code (...finally)

# Let's start with Deep Learning Frameworks

What do they provide?

- Computation (often with some Numpy support)
- GPU support for parallel computation
- Some basic neural layers to combine in your models
- Tools to train your models
- Enforce a general way to code your models
- And most importantly, **automatic backpropagation**

# Pytorch

We recommend Pytorch v1.3

You should have access to an environment with it, and hopefully a GPU.

LET'S START!

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- Neural Networks
- Tensors
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# Tensors

- Tensors are similar to NumPy's ndarrays, with the addition being that Tensors can also be used on a GPU to accelerate computing.

```
# Create uninitialized tensor
x = torch.FloatTensor(2,3)
# from numpy
np_array = np.random.random((2,3)).astype(float)
x1 = torch.FloatTensor(np_array)
x2 = torch.randn(2,3)
# export to numpy array
x_np = x2.numpy()
# basic operation
x = torch.arange(4,dtype=torch.float).view(2,2)
s = torch.sum(x)
e = torch.exp(x)
# elementwise and matrix multiplication
z = s*e + torch.matmul(x1,x2.t()) # size 2*2
```

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# Move Tensors to the GPU

For big computations, GPUs offer significant speedups!

```
1 # create a tensor
2 x = torch.rand(3,2)
3 # copy to GPU
4 y = x.cuda()
5 # copy back to CPU
6 z = y.cpu()
7 # get CPU tensor as numpy array
8 # cannot get GPU tensor as numpy array directly
9 try:
10     y.numpy()
11 except RuntimeError as e:
12     print(e)
```

Tensors can be copied between CPU and GPU. It is important that everything involved in a calculation is on the same device.

**This portion of the tutorial may not work for you if you do not have a GPU available.**

```
-----
TypeError                                 Traceback (most recent call last)
<ipython-input-10-ad31a5261faa> in <module>
      9 # cannot get GPU tensor as numpy array directly
     10 try:
--> 11     y.numpy()
     12 except RuntimeError as e:
     13     print(e)
```

**TypeError:** can't convert CUDA tensor to numpy. Use Tensor.cpu() to copy the tensor to host memory first.

# Move Tensors to the GPU

Operations between GPU and CPU tensors will fail. Operations require all arguments to be on the same device.

```
x = torch.rand(3,5) # CPU tensor
y = torch.rand(5,4).cuda() # GPU tensor
try:
    torch.mm(x,y) # Operation between CPU and GPU fails
except TypeError as e:
    print(e)
```

```
torch.mm received an invalid combination of arguments - got (torch.FloatTensor, torch.cuda.FloatTensor), but expected one of:
* (torch.FloatTensor source, torch.FloatTensor mat2)
  didn't match because some of the arguments have invalid types: (torch.FloatTensor or, torch.cuda.FloatTensor)
* (torch.SparseFloatTensor source, torch.FloatTensor mat2)
  didn't match because some of the arguments have invalid types: (torch.FloatTensor or, torch.cuda.FloatTensor)
```

# Move Tensors to the GPU

Typical code should be compatible with both CPU & GPU (device agnostic). Include if statements or utilize helper functions so it can operate with or without the GPU.

```
1 # Put tensor on CUDA if available
2 x = torch.rand(3,2)
3 if torch.cuda.is_available():
4     x = x.cuda()
5     print(x, x.dtype)
6
7 # Do some calculations
8 y = x ** 2
9 print(y)
10
11 # Copy to CPU if on GPU
12 if y.is_cuda:
13     y = y.cpu()
14     print(y, y.dtype)
```

tensor([[0.1084, 0.5432],  
 [0.2185, 0.3834],  
 [0.3720, 0.5374]], device='cuda:0') torch.float32

tensor([[0.0117, 0.2951],  
 [0.0477, 0.1470],  
 [0.1383, 0.2888]], device='cuda:0')

tensor([[0.0117, 0.2951],  
 [0.0477, 0.1470],  
 [0.1383, 0.2888]]) torch.float32

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# Backpropagation

1. Initialize parameters
2. Repeat until convergence:
  - a. Compute Loss
  - b. **\* Compute gradients of the Loss function wrt parameters**
  - c. Update parameters

**In a nutshell:** Backpropagation is an algorithm to compute the gradients of the loss function wrt the parameters *efficiently* using the chain-rule of calculus.



# Backpropagation in Pytorch

Pytorch can retro-compute gradients for any succession of operations. Use the **.backward()** method.

```
1 # Create a differentiable tensor
2 # NOTE: This is wrong because only float tensors can require gradients
3 x = torch.arange(0,4, requires_grad=True)
```

```
-----
RuntimeError                                Traceback (most recent call last)
<ipython-input-14-e4e17071c696> in <module>()
      1 # Create a differentiable tensor
      2 # NOTE: This is wrong because only float tensors can require gradients
----> 3 x = torch.arange(0,4, requires_grad=True)
```

```
RuntimeError: Only Tensors of floating point dtype can require gradients
```

# Backpropagation in Pytorch

Solution

```
1 x = torch.arange(0,4, dtype=torch.float, requires_grad=True)
2 print(x.dtype)
3 # Calculate y = sum(x**2)
4 y = torch.sum(x**2)
5 # Calculate gradient (dy/dx = 2x)
6 y.backward()
7 # Print values
8 print(x)
9 print(y)
10 print(x.grad)
```

```
torch.float32
tensor([0., 1., 2., 3.], requires_grad=True)
tensor(14., grad_fn=<SumBackward0>)
tensor([0., 2., 4., 6.])
```

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# Neural Networks in Pytorch

As you know a neural network:

- Is a function connecting an input to an output
- Depends on (lots of) parameters

In Pytorch, a neural network is a class that implements the base class `torch.nn.Module`. You are provided with some pre-implemented networks such as `torch.nn.Linear` which is a single layer perceptron.

```
CLASS torch.nn.Linear(in_features, out_features, bias=True)
```

Applies a linear transformation to the incoming data:  $y = xA^T + b$

```
net = torch.nn.Linear(4, 2)
```

# Neural Networks in Pytorch

- The `.forward()` function applies the function

```
x = torch.arange(0,4).float()
y = net.forward(x)
y = net(x) # Alternatively
print(y)
```

```
tensor([-0.4807, -0.7048])
```

- The `.parameters()` method gives access to all the network parameters

```
for param in net.parameters():
    print(param)
```

```
Parameter containing:
tensor([[ -0.1506,  0.3700, -0.4565,  0.4557],
        [-0.4525, -0.0645, -0.3689,  0.4634]])
Parameter containing:
tensor([ 0.1931,  0.3287])
```

# Let's write an MLP

```
class MyNet0(nn.Module):
    def __init__(self, input_size, hidden_size, output_size):
        super(MyNetworkWithParams, self).__init__()
        self.layer1_weights = nn.Parameter(torch.randn(input_size, hidden_size))
        self.layer1_bias = nn.Parameter(torch.randn(hidden_size))
        self.layer2_weights = nn.Parameter(torch.randn(hidden_size, output_size))
        self.layer2_bias = nn.Parameter(torch.randn(output_size))

    def forward(self, x):
        h1 = torch.matmul(x, self.layer1_weights) + self.layer1_bias
        h1_act = torch.max(h1, torch.zeros(h1.size())) # ReLU
        output = torch.matmul(h1_act, self.layer2_weights) + self.layer2_bias
        return output

net = MyNet0(4, 16, 2)
```

All attributes of Parameter type become network parameters

# Let's write an MLP

A better way:

```
class MyNet1(torch.nn.Module):
    def __init__(self, input_size, hidden_size, output_size):
        super().__init__()
        self.layer1 = torch.nn.Linear(input_size, hidden_size)
        self.layer2 = torch.nn.Sigmoid()
        self.layer3 = torch.nn.Linear(hidden_size, output_size)

    def forward(self, input_val):
        h = input_val
        h = self.layer1(h)
        h = self.layer2(h)
        h = self.layer3(h)
        return h

net = MyNet1(4, 16, 2)
```

You can use small networks inside big networks. Parameters of subnetworks will be “absorbed”

# Let's write an MLP

Even better:

```
def generate_net(input_size, hidden_size, output_size):  
    return nn.Sequential(nn.Linear(input_size, hidden_size),  
                        nn.ReLU(),  
                        nn.Linear(hidden_size, output_size))  
  
net = generate_net(4, 16, 2)
```

This is a shortcut for simple feedforward networks.

So all you need in HW1 P2, but probably not in later homeworks

# Let's write an MLP

Your own classes might be useful in bigger networks:

```
def relu_mlp(size_list):
    layers = []
    for i in range(len(size_list)-2):
        layers.append(nn.Linear(size_list[i],size_list[i+1]))
        layers.append(nn.ReLU())
    layers.append(nn.Linear(size_list[-2],size_list[-1]))
    return nn.Sequential(*layers)

my_big_MLP = nn.Sequential(
    relu_mlp([1000,512,512,256]),
    nn.Sigmoid(),
    relu_mlp([256,128,64,32,10]))
```

Allows a sort of “tree structure”

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# Final Layers and Losses

`torch.nn.CrossEntropyLoss` includes both the softmax and the loss criterion and is stable (uses the log softmax)

```
x = torch.tensor([np.arange(4), np.zeros(4), np.ones(4)]).float()
y = torch.tensor([0, 1, 0])
criterion = nn.CrossEntropyLoss()
```

```
output = net(x)
loss = criterion(output, y)
print(loss)
```

```
tensor(2.4107)
```

Here the input `x` is 2-dimensional: it is a **batch** of input vectors (which is usually the case)

# Use the Optimizer

You must use an optimizer subclass of **torch.nn.Optimizer**. The optimizer is initialized with the parameters that you want to update.

```
optimizer = torch.optim.SGD(net.parameters(), lr=0.01)
```

The **.step()** method will apply gradient descent on all these parameters, using the gradients they contain.

```
optimizer.step()
```

# Use the Optimizer

Remember that gradients **accumulate** in Pytorch.

If you want to apply several iterations of gradient descent, gradients must be set to zero before each optimization step.

```
n_iter = 100
for i in range(n_iter):
    optimizer.zero_grad() # equivalent to net.zero_grad()
    output = net(x)
    loss = criterion(output,y)
    loss.backward()
    optimizer.step()
```

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# Saving and Loading

```
1 # get dictionary of keys to weights using `state_dict`  
2 net = torch.nn.Sequential(  
3     torch.nn.Linear(28*28,256),  
4     torch.nn.Sigmoid(),  
5     torch.nn.Linear(256,10))  
6 print(net.state_dict().keys())
```

```
odict_keys(['0.weight', '0.bias', '2.weight', '2.bias'])
```

```
1 # save a dictionary  
2 torch.save(net.state_dict(),'test.t7')  
3 # load a dictionary  
4 net.load_state_dict(torch.load('test.t7'))
```

<All keys matched successfully>

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# Common Issues to Look Out For

## Tensor Operations

- GPU + CPU
- Size mismatch in vector multiplications
- (\*) is NOT matrix multiplication

```
x = 2* torch.ones(2,2)
y = 3* torch.ones(2,2)
print(x * y)
print(x.matmul(y))
```

```
tensor([[ 6.,  6.],
        [ 6.,  6.]])
tensor([[ 12.,  12.],
        [ 12.,  12.]])
```

# Common Issues to Look Out For

## Tensor Operations

- `.view()` is not transposition

```
x = torch.tensor([[1,2,3],[4,5,6]])  
print(x)  
print(x.t())  
print(x.view(3,2))
```

```
tensor([[ 1,  2,  3],  
        [ 4,  5,  6]])
```

```
tensor([[ 1,  4],  
        [ 2,  5],  
        [ 3,  6]])
```

```
tensor([[ 1,  2],  
        [ 3,  4],  
        [ 5,  6]])
```

# GPU Memory Error

```
net = nn.Sequential(nn.Linear(2048, 2048), nn.ReLU(),
                    nn.Linear(2048, 120))

x = torch.ones(256, 2048)
y = torch.zeros(256).long()
net.cuda()
x.cuda()
crit=nn.CrossEntropyLoss()
out = net(x)
loss = crit(out,y)
loss.backward()
```

# Common Issues to Look Out For

```
net = nn.Linear(4, 2)
x = torch.tensor([1, 2, 3, 4])
y = net(x)
print(y)
```

Is there a problem?

What is it?...

# Common Issues to Look Out For

## Type error

```
net = nn.Linear(4,2)
x = torch.tensor([1,2,3,4])
y = net(x)
print(y)
```

**RuntimeError:** Expected object of type torch.LongTensor but found type torch.FloatTensor

```
x = x.float()
x = torch.tensor([1.,2.,3.,4.])
```

# Common Issues to Look Out For

```
class MyNet(nn.Module):
    def __init__(self, n_hidden_layers):
        super(MyNet, self).__init__()
        self.n_hidden_layers = n_hidden_layers
        self.final_layer = nn.Linear(128, 10)
        self.act = nn.ReLU()
        self.hidden = []
        for i in range(n_hidden_layers):
            self.hidden.append(nn.Linear(128, 128))

    def forward(self, x):
        h = x
        for i in range(self.n_hidden_layers):
            h = self.hidden[i](h)
            h = self.act(h)
        out = self.final_layer(h)
        return out
```

What's the problem?

# Common Issues to Look Out For

## Parameter Issue

```
class MyNet(nn.Module):
    def __init__(self, n_hidden_layers):
        super(MyNet, self).__init__()
        self.n_hidden_layers = n_hidden_layers
        self.final_layer = nn.Linear(128, 10)
        self.act = nn.ReLU()
        self.hidden = []
        for i in range(n_hidden_layers):
            self.hidden.append(nn.Linear(128, 128))

    def forward(self, x):
        h = x
        for i in range(self.n_hidden_layers):
            h = self.hidden[i](h)
            h = self.act(h)
        out = self.final_layer(h)
        return out
```

Hidden Layers are not module parameters

They will not be optimized

# Common Issues to Look Out For

## Solution

```
class MyNet(nn.Module):
    def __init__(self, n_hidden_layers):
        super(MyNet, self).__init__()
        self.n_hidden_layers = n_hidden_layers
        self.final_layer = nn.Linear(128, 10)
        self.act = nn.ReLU()
        self.hidden = []
        for i in range(n_hidden_layers):
            self.hidden.append(nn.Linear(128, 128))
        self.hidden = nn.ModuleList(self.hidden)

    def forward(self, x):
        h = x
        for i in range(self.n_hidden_layers):
            h = self.hidden[i](h)
            h = self.act(h)
        out = self.final_layer(h)
        return out
```

# Pytorch Debugging

If you have an error/bug in your code, or question about Pytorch:

- **Always try to figure it out by yourself first**, that's how you learn the most, for any strange behavior in your code, try printing the outputs, inputs, parameters and errors
- **Use the debugger:** `import pdb; pdb.set_trace()`
- **Tons of online resources**, great pytorch documentation, and basically every error is somewhere on stackoverflow.
- **Use Piazza** - First check if someone else has encountered the same bug before making a new post.
- **Come to office hours.**

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# Pytorch Example

Open the notebook `MNIST_example.ipynb`