

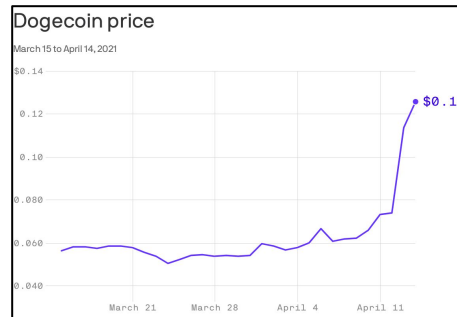
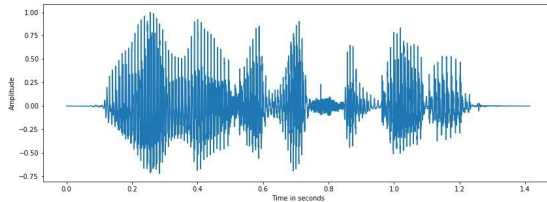
11-785: Lab 7 (Spring 24)

RNN Basics

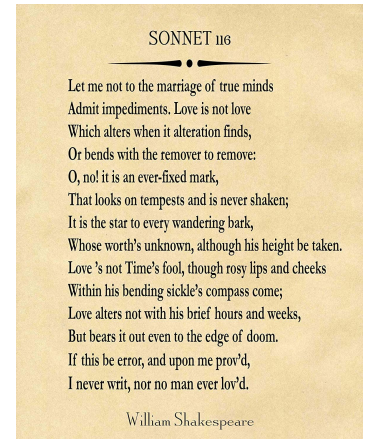
Harshit, Miya

Sequential Data

- Data from which various inputs are dependent
- Examples:
 - Text: *“Hi. How are you doing today?”*
 - Audio/speech
 - Video
 - Any other time series data like stock price, daily temperature, etc.



Reference: [Audio](#), [Stock](#), [Text](#), [Video](#)



Data Modeling

one to one

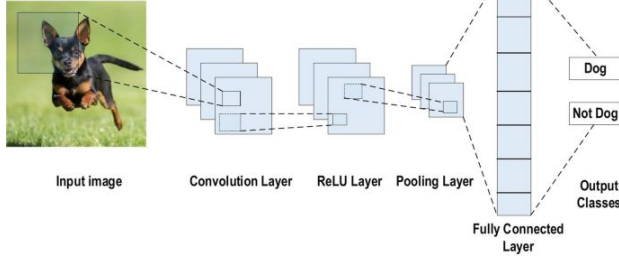
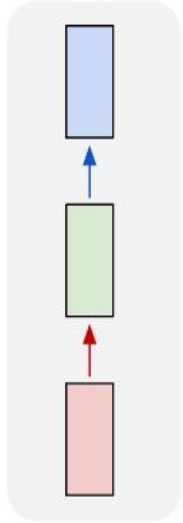
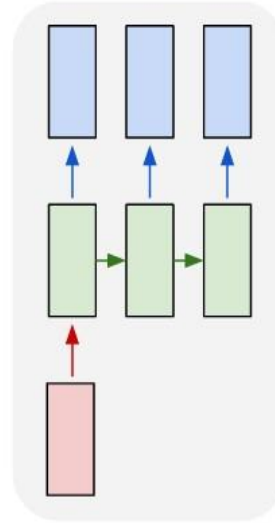


Image Classification ([ref](#))

(<https://i.stack.imgur.com/b4sus.jpg>)

one to many



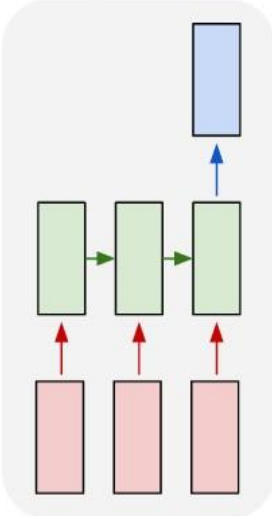
"man in black shirt is playing guitar."



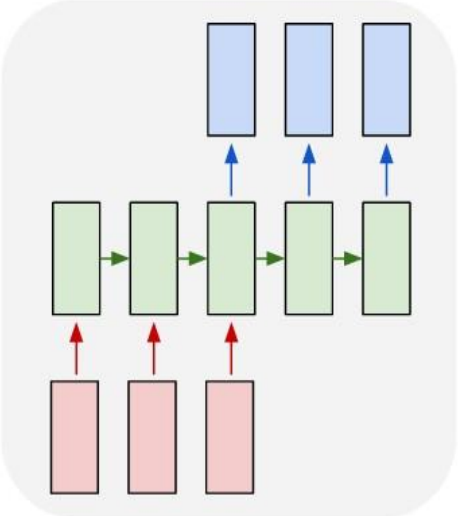
Image Captioning ([ref](#))

Data Modeling

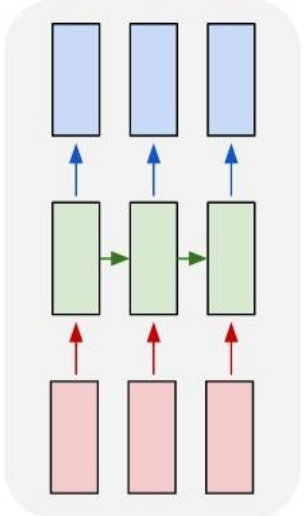
many to one



many to many



many to many



Sentiment Analysis (Movie Review)

The Batman (2022) is everything a superhero movie should be. **(Positive)**

Machine Translation

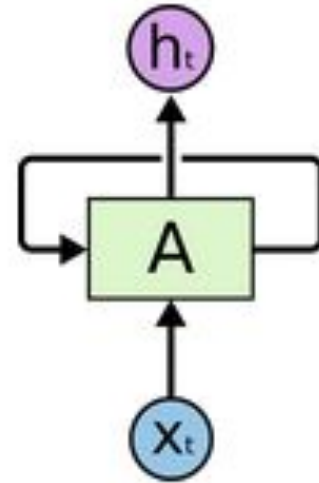
“How are you?” -> “எப்படி இருக்கிறீர்கள்?”

Object Tracking in videos

[Video](#)

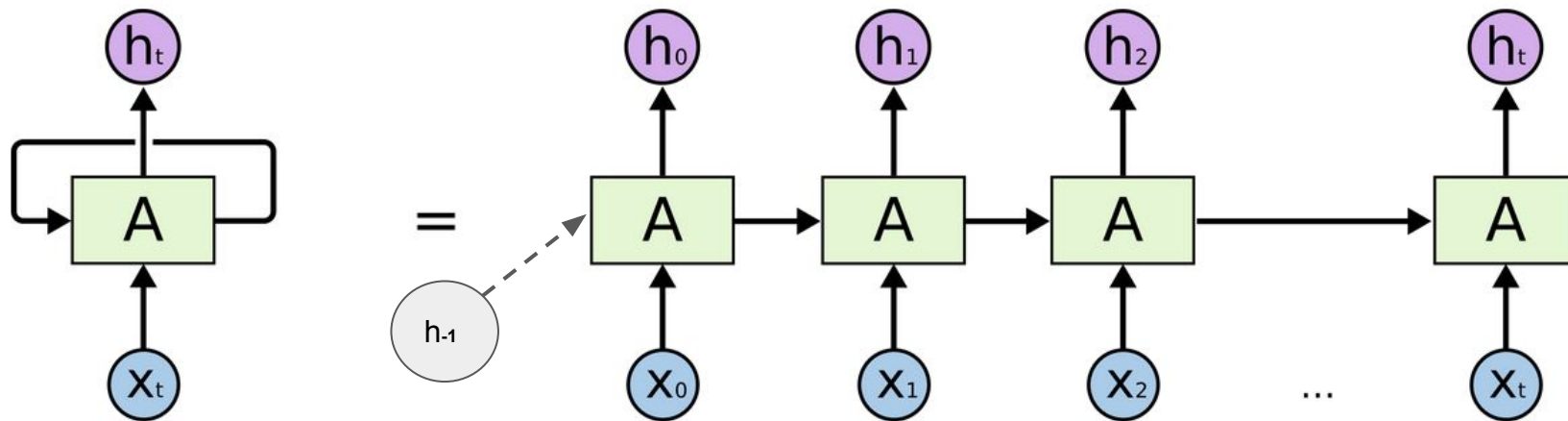
Recurrent Neural Networks

- Looping network
- Parameter sharing across timesteps
- Derivatives aggregated across all time steps
- “Backpropagation through time (BPTT)”



(<http://colah.github.io/posts/2015-08-Understanding-LSTMs/>)

RNN Unrolled

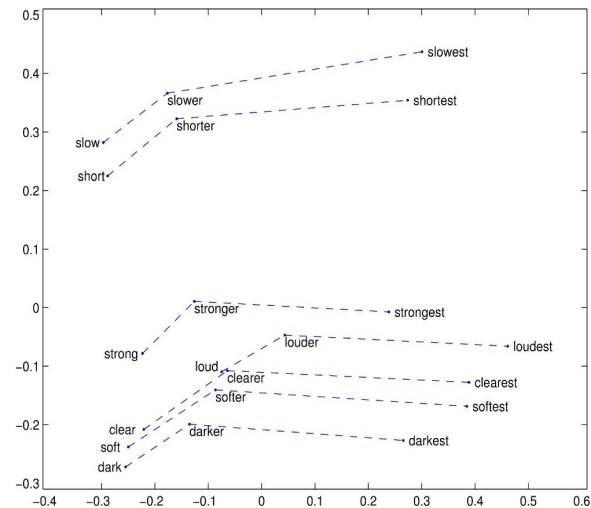
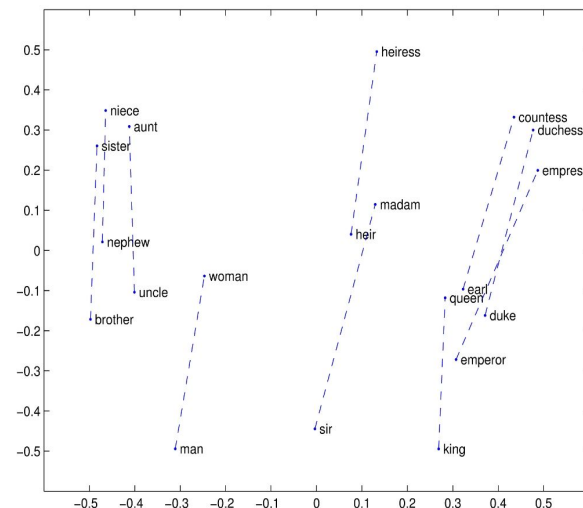


An unrolled recurrent neural network.

(<http://colah.github.io/posts/2015-08-Understanding-LSTMs/>)

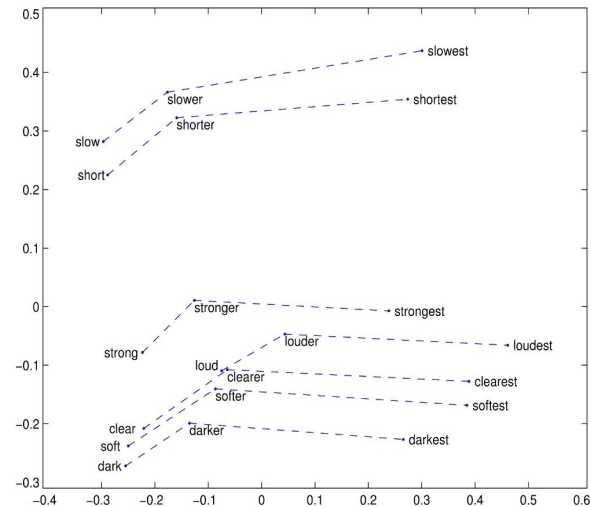
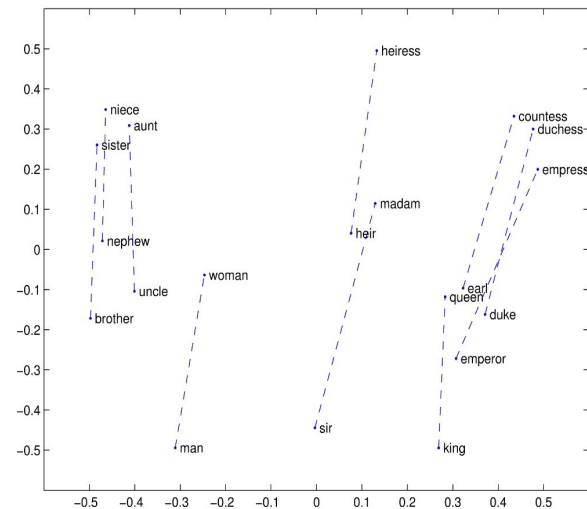
Slight Detour - Text Vectors

- One hot encoding
 - “Never gonna give you up” {N=5}One Hot Encoding: Never = [1, 0, 0, 0, 0]



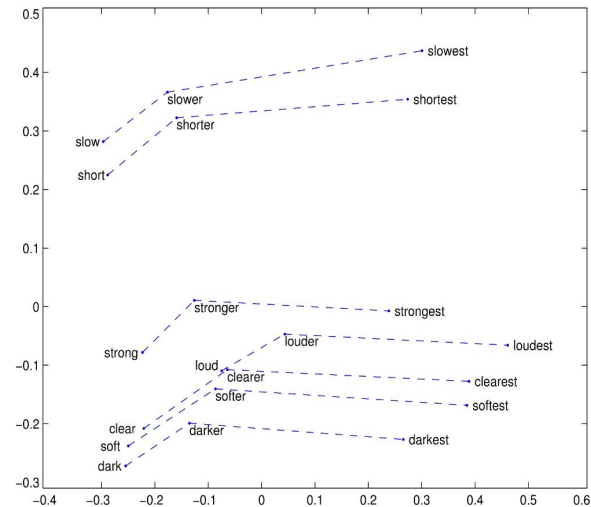
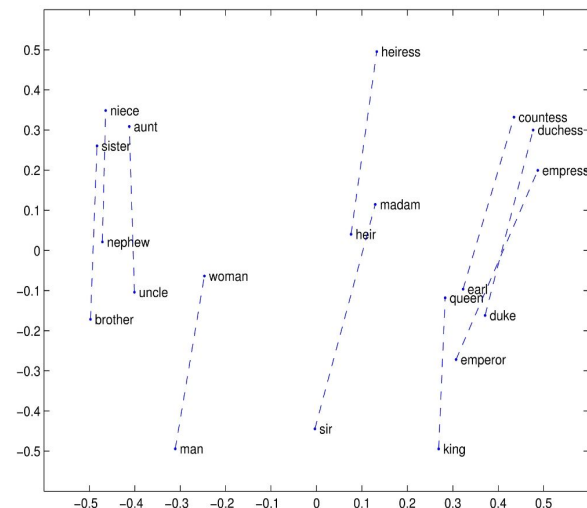
Slight Detour - Text Vectors

- One hot encoding
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 - One Hot Encoding: Never = [1, 0, 0, 0, 0]
- Input/Post-processing: Word embedding
 - Efficient use of space (denser)
 - Can represent relationships



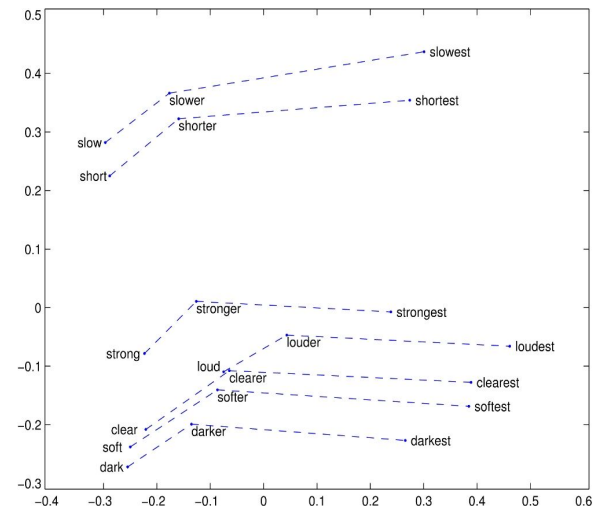
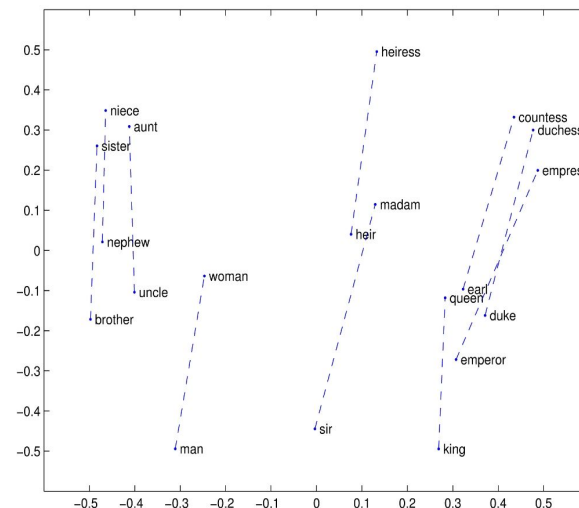
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- Output: Probability Distribution
 - “Never gonna give you **up**” {N=5}



Slight Detour - Text Vectors

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 - “Never gonna give you **up**” {N=5}
 - [Never, gonna, give, you up]
 - $P(w)=[0.01, 0.03, 0.04, 0.05, 0.87]$

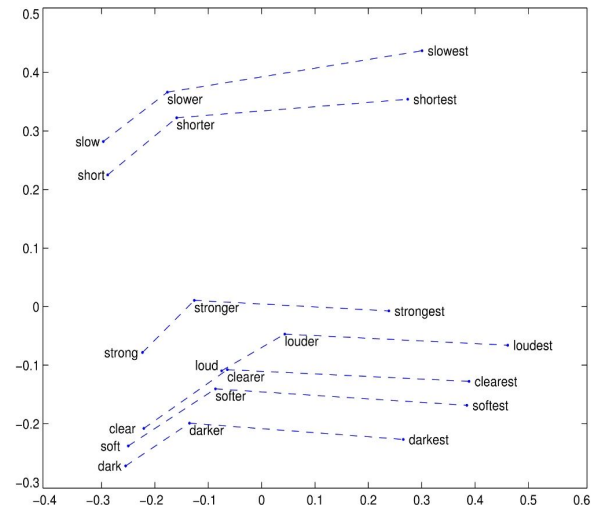
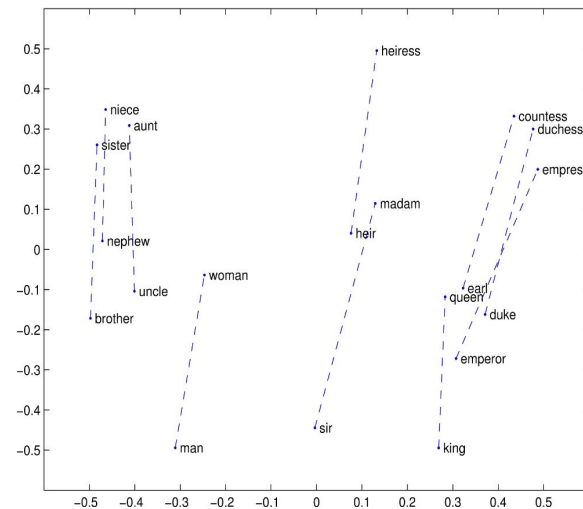


Slight Detour - Text Vectors

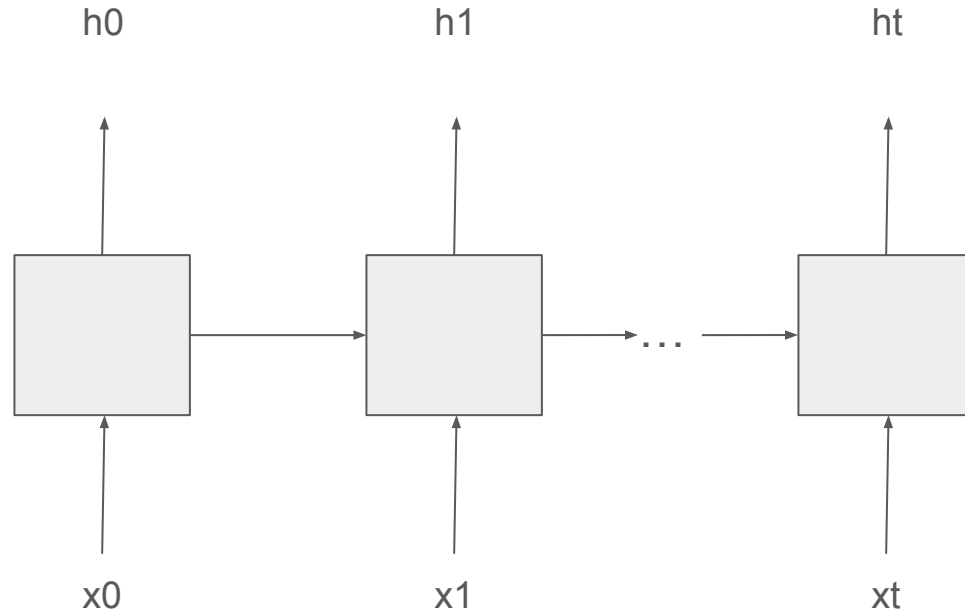
- One hot encoding
 - “Never gonna give you up” {N=5}One Hot Encoding: Never = [1, 0, 0, 0, 0]
- Input/Post-processing: Word embedding
 - Efficient use of space (denser)
 - Can represent relationships
- Output: Probability Distribution
 - “Never gonna give you **up**” {N=5}[Never, gonna, give, you up]
 $P(w)=[0.01, 0.03, 0.04, 0.05, 0.87]$

“Never gonna give you up. Never gonna let you **down**” {N=8}

[Never, gonna, give, you, up, let, down]
 $P(w)=[0.01, 0.01, 0.01, 0.03, 0.44, 0.03, 0.03, 0.44]$



RNN examples

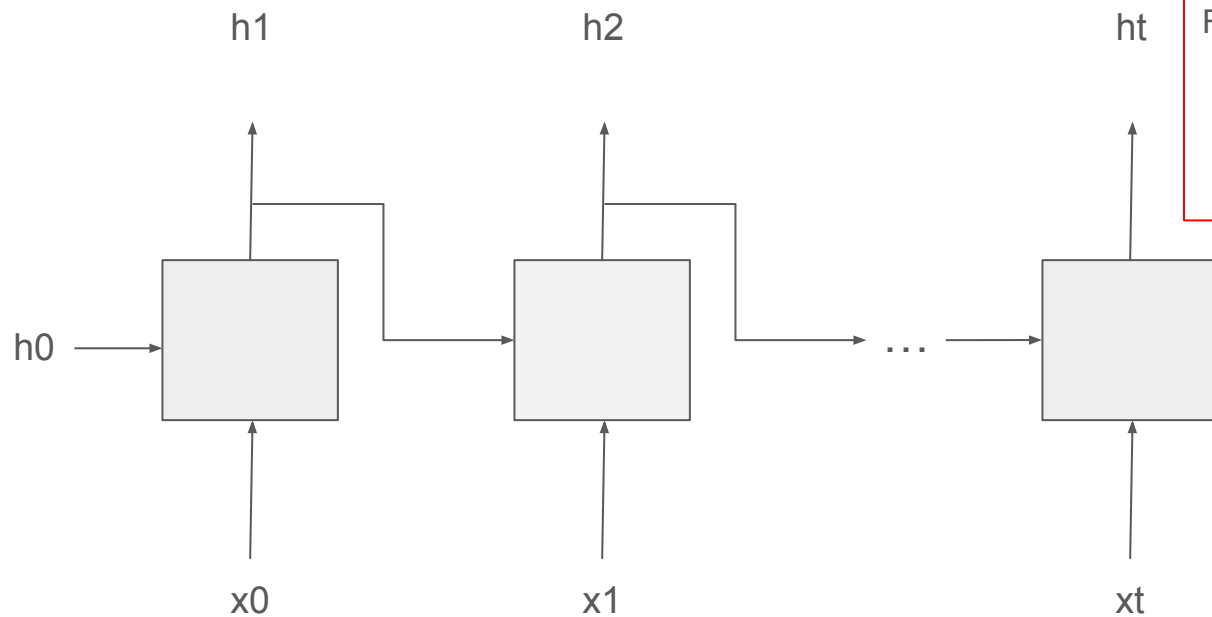


For the next images:

$x_0 \rightarrow h_0$: **transcription**

$x_0 \rightarrow h_1$: prediction/generation

RNN examples

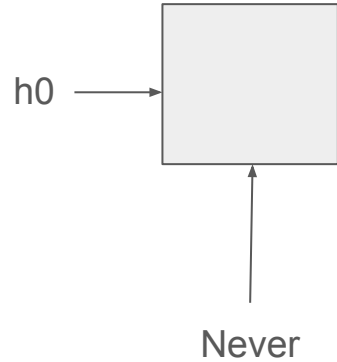


For the next images:

$x_0 \rightarrow h_0$: transcription

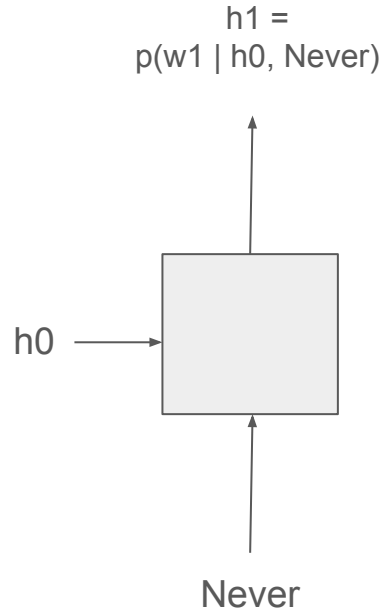
$x_0 \rightarrow h_1$: **prediction/generation**

RNN example: prediction



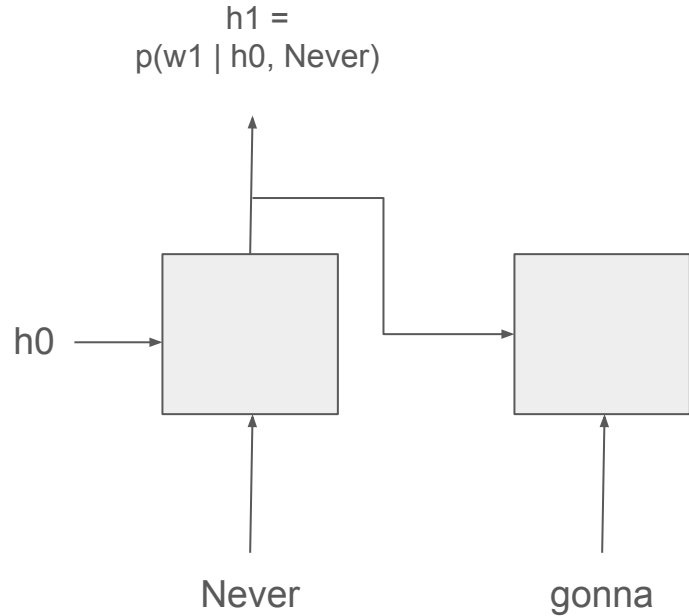
Never gonna give you ____
Never gonna give you up

RNN example: prediction



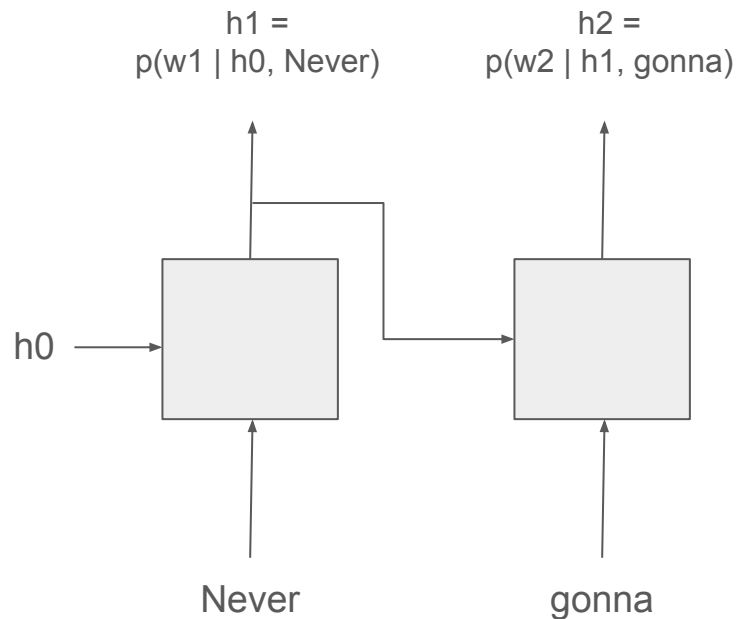
Never gonna give you ____
Never gonna give you up

RNN example: prediction



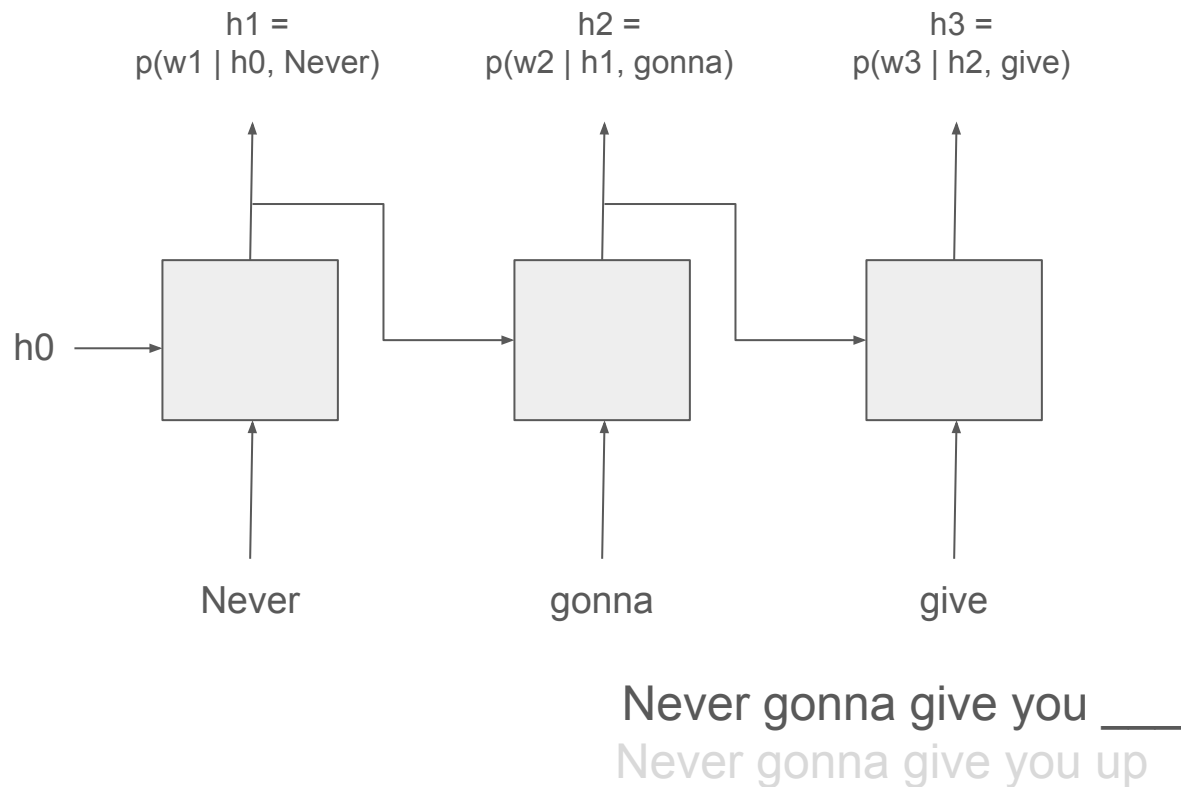
Never gonna give you ____
Never gonna give you up

RNN example: prediction

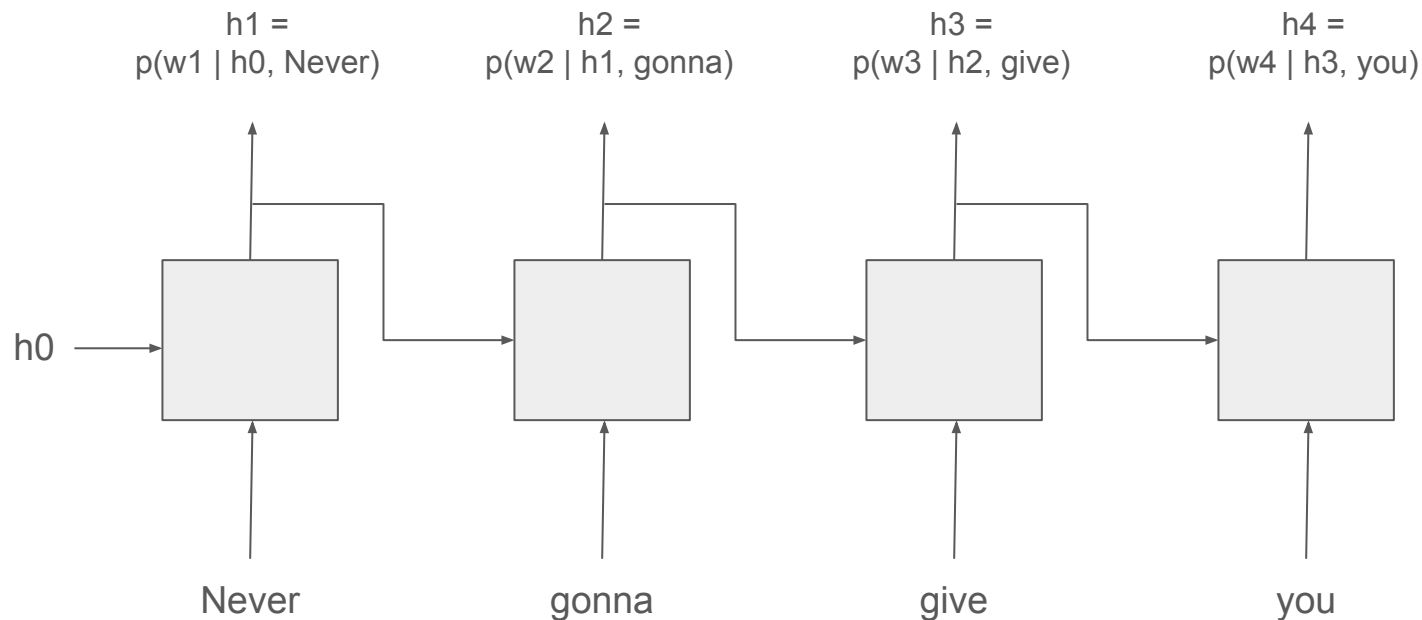


Never gonna give you ____
Never gonna give you up

RNN example: prediction

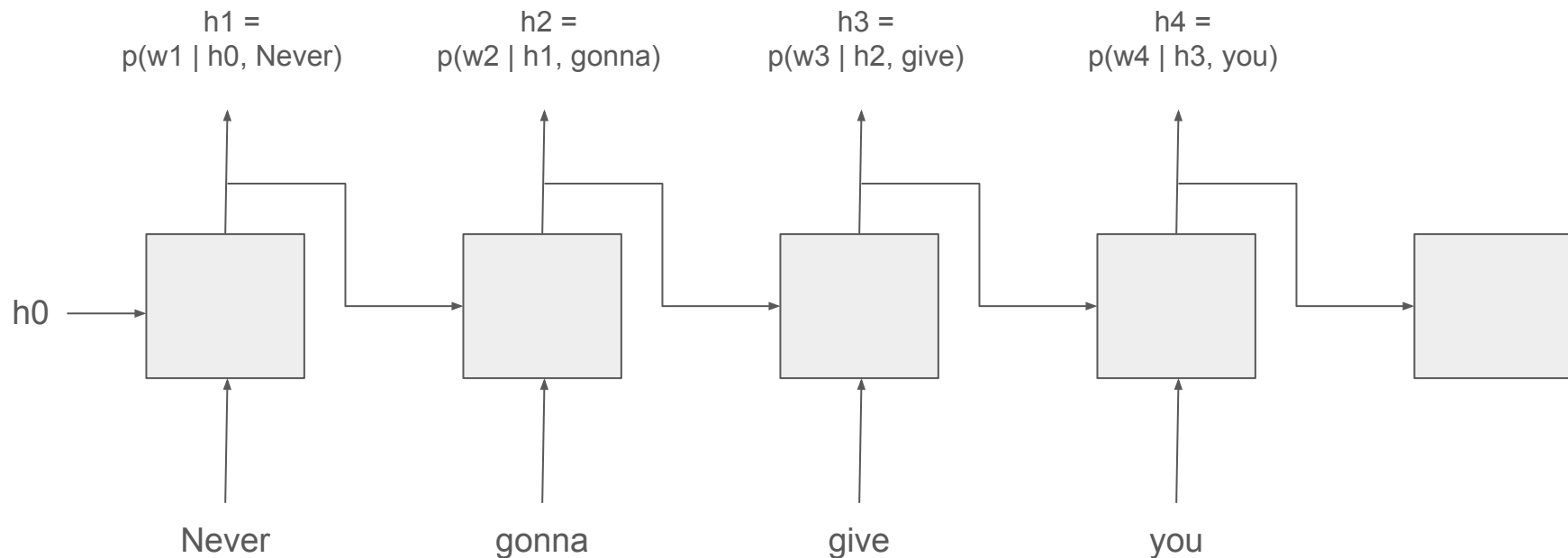


RNN example: prediction



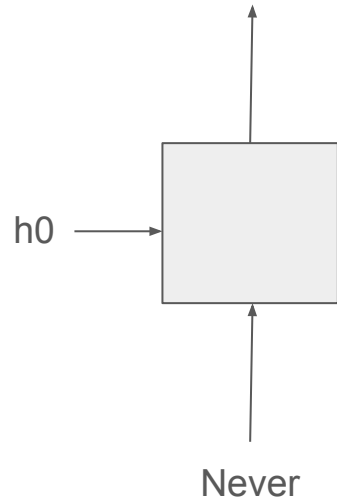
Never gonna give you ____
Never gonna give you up

RNN example: prediction



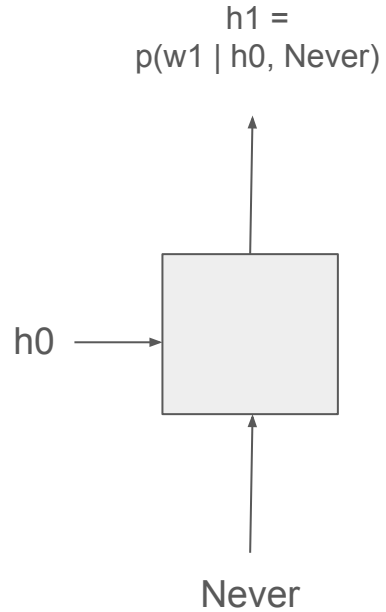
Never gonna give you ____
Never gonna give you up

RNN example: generation



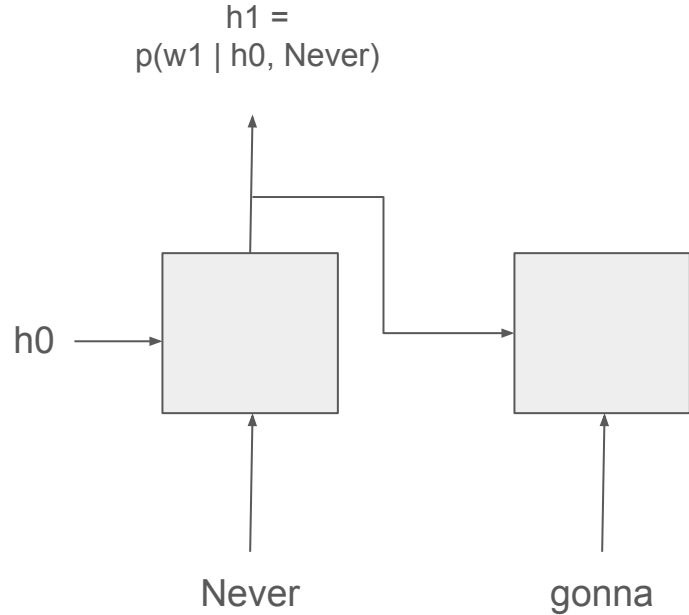
Never gonna _____
Never gonna give you up

RNN example: generation



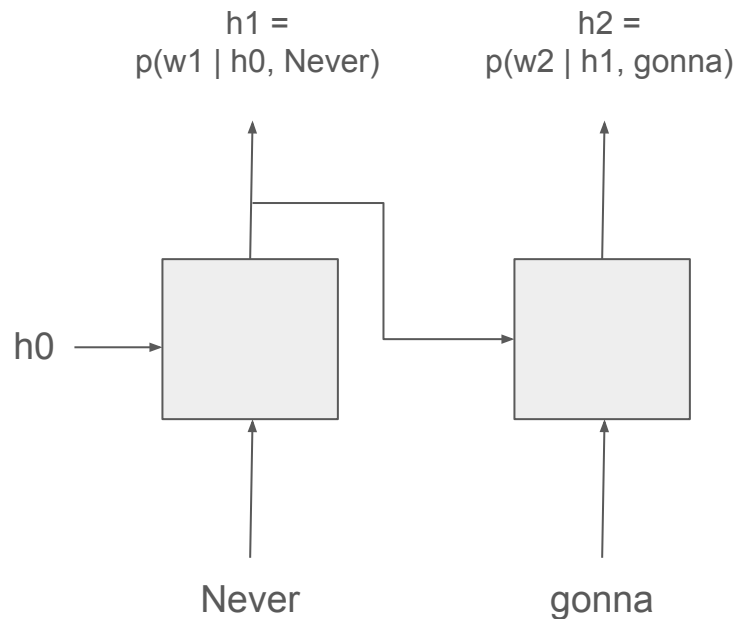
Never gonna _____
Never gonna give you up

RNN example: generation



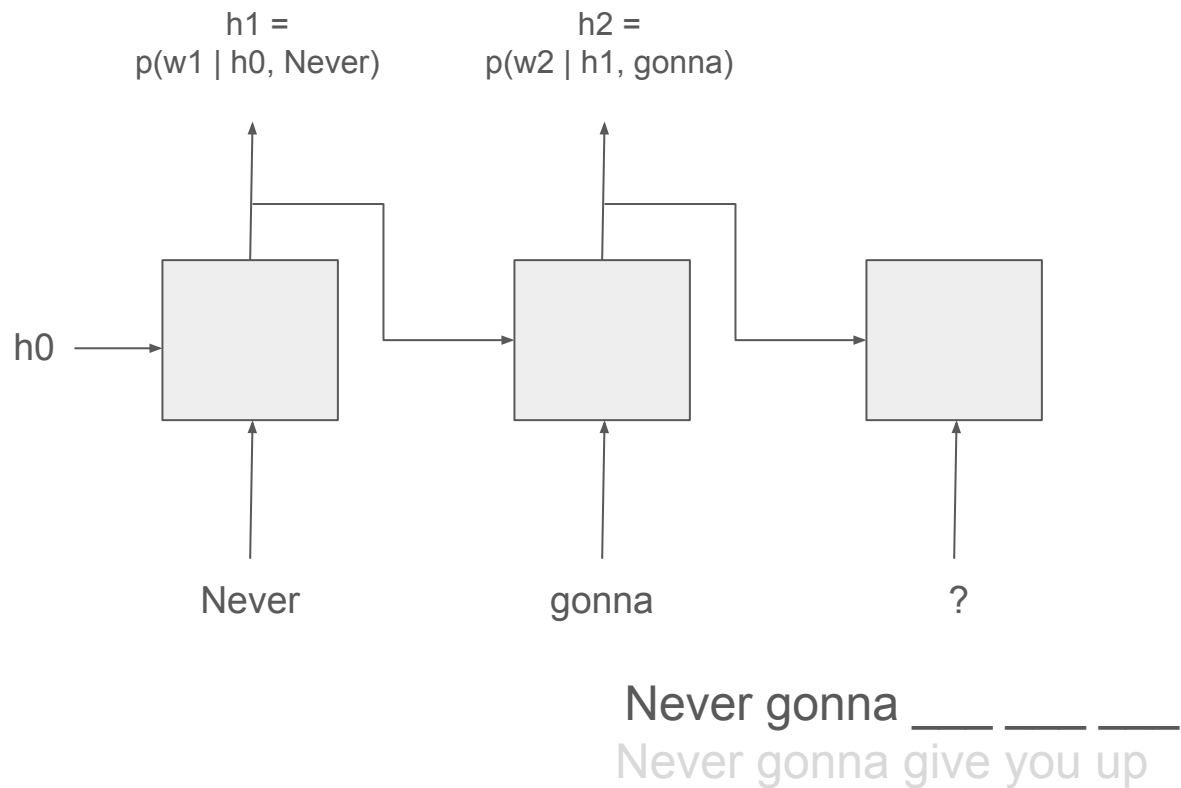
Never gonna _____
Never gonna give you up

RNN example: generation

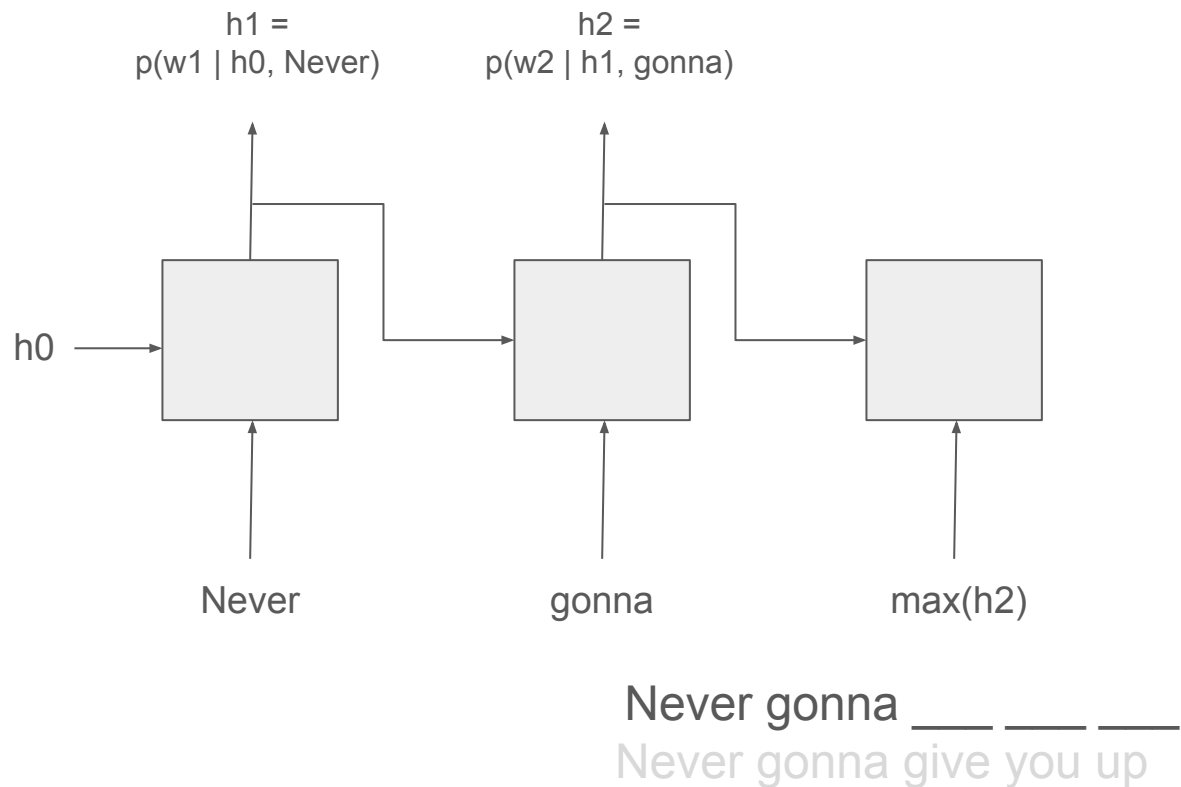


Never gonna _____
Never gonna give you up

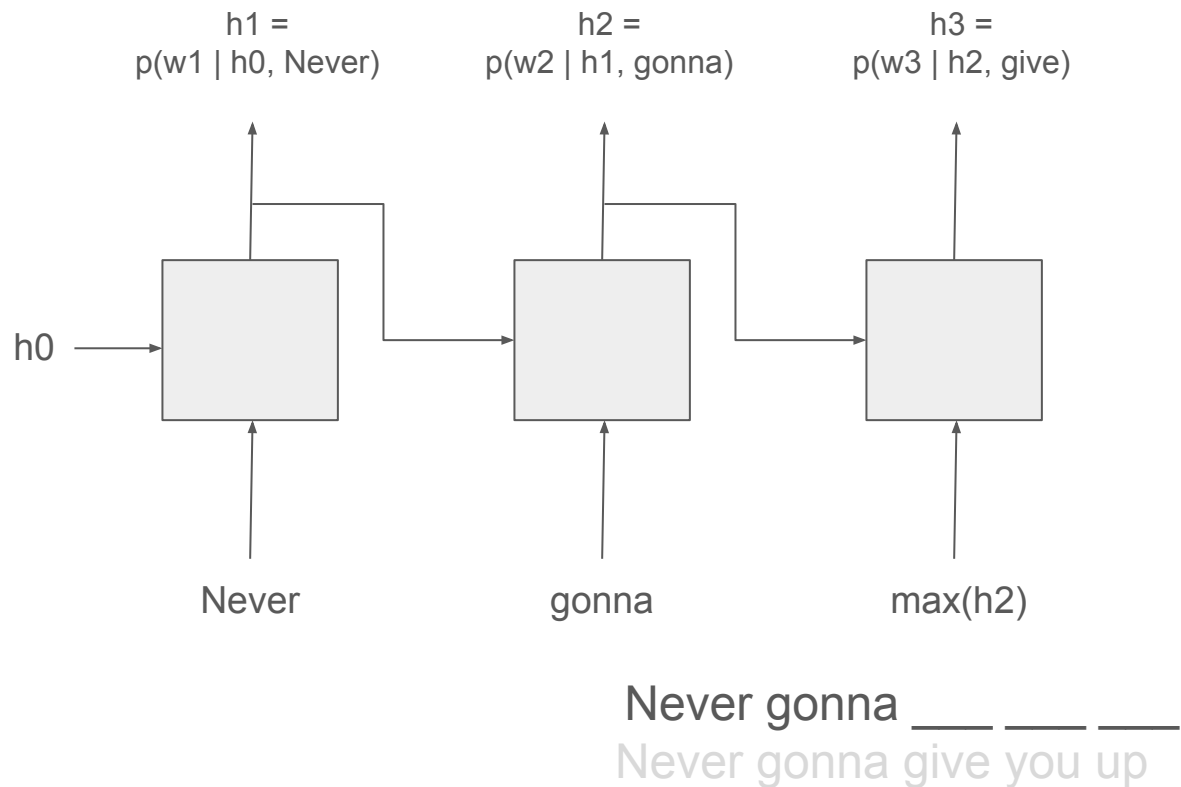
RNN example: generation



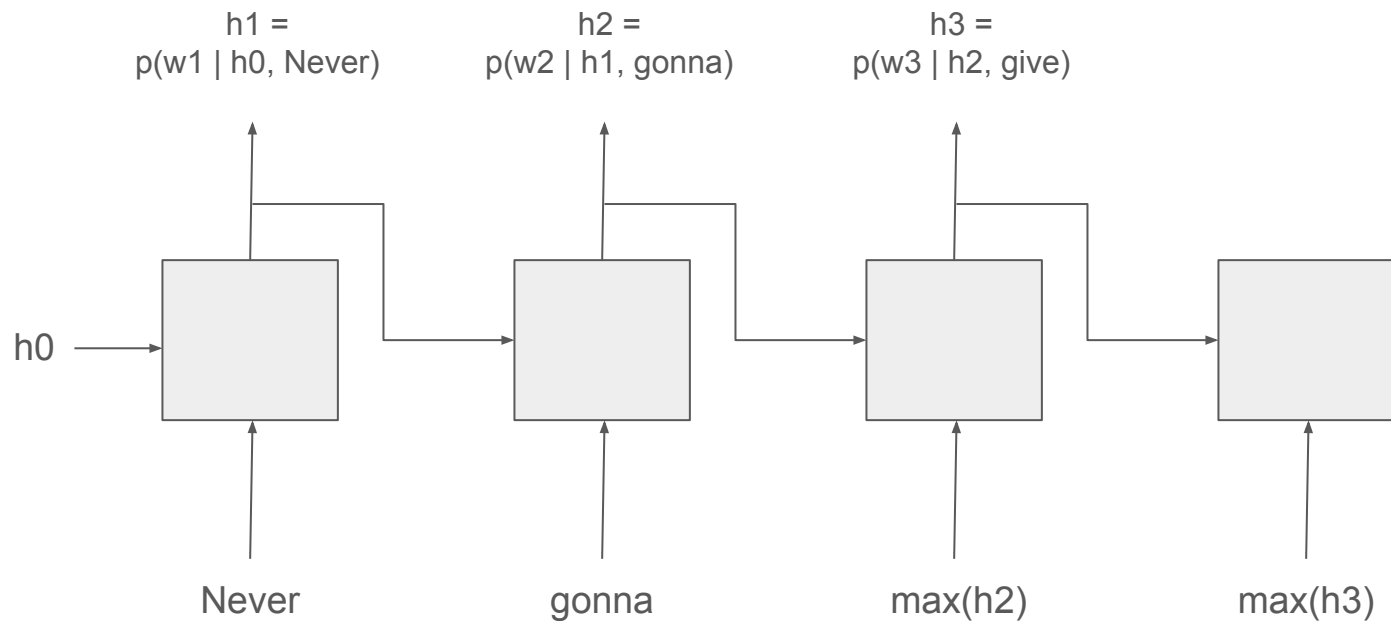
RNN example: generation



RNN example: generation

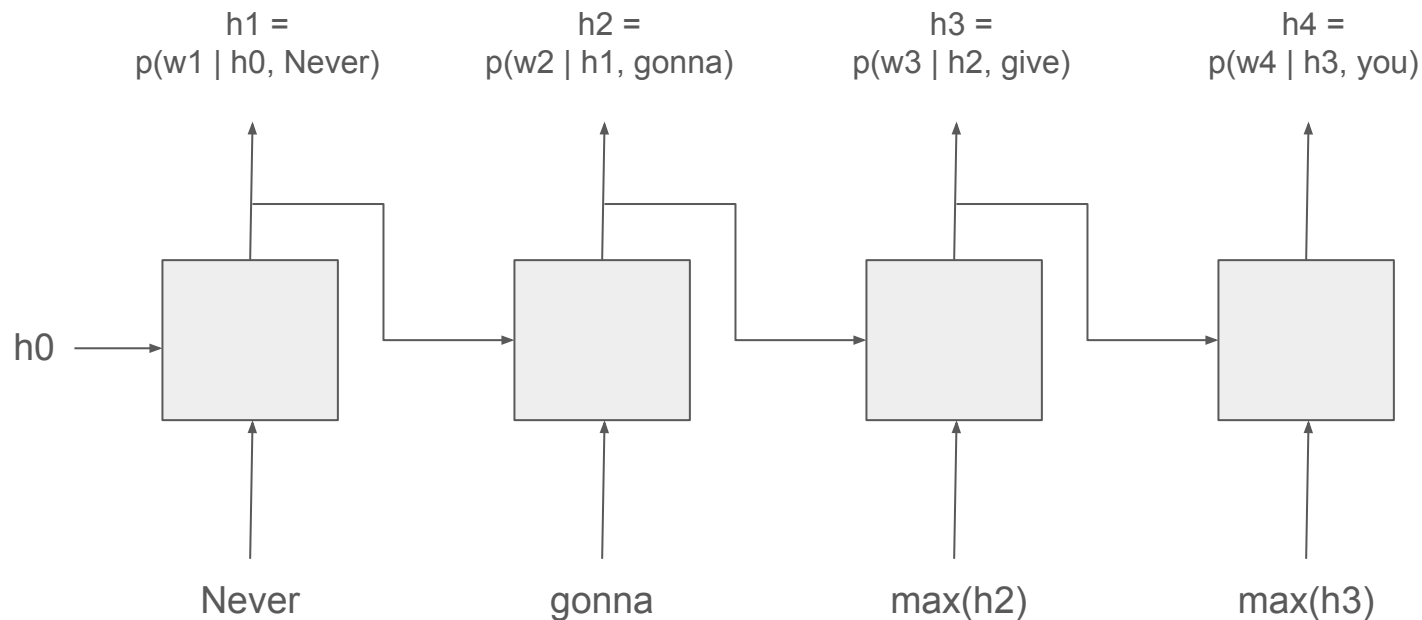


RNN example: generation



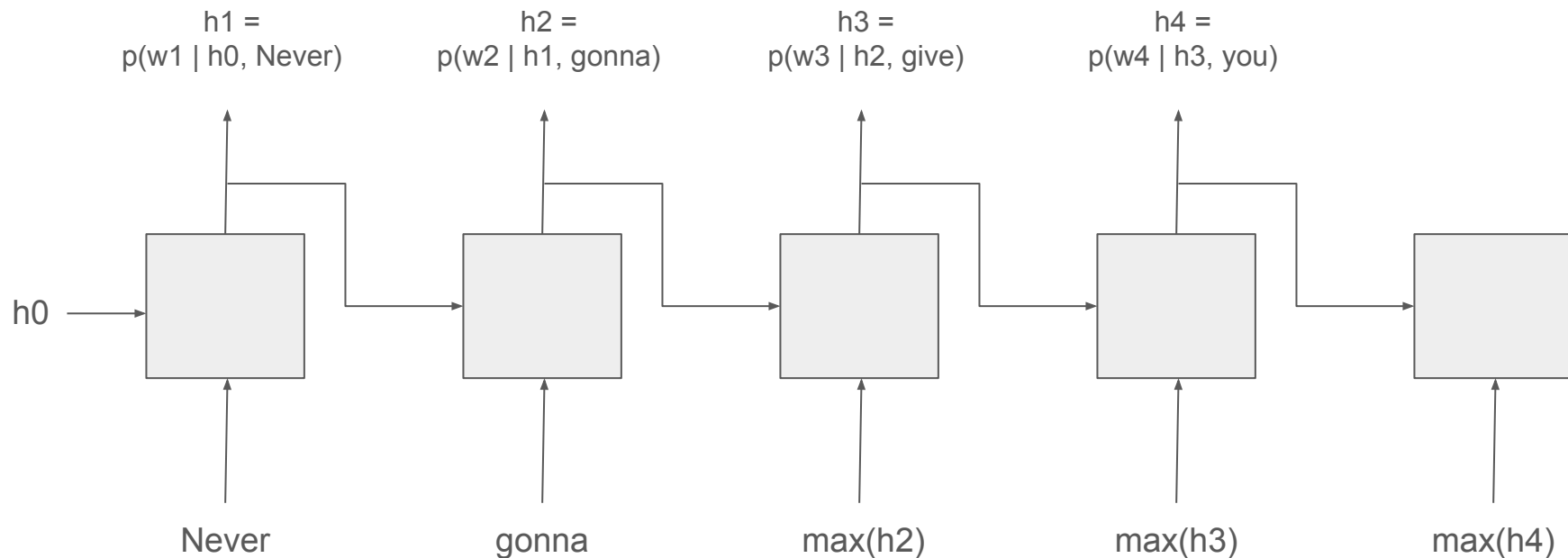
Never gonna _____
Never gonna give you up

RNN example: generation



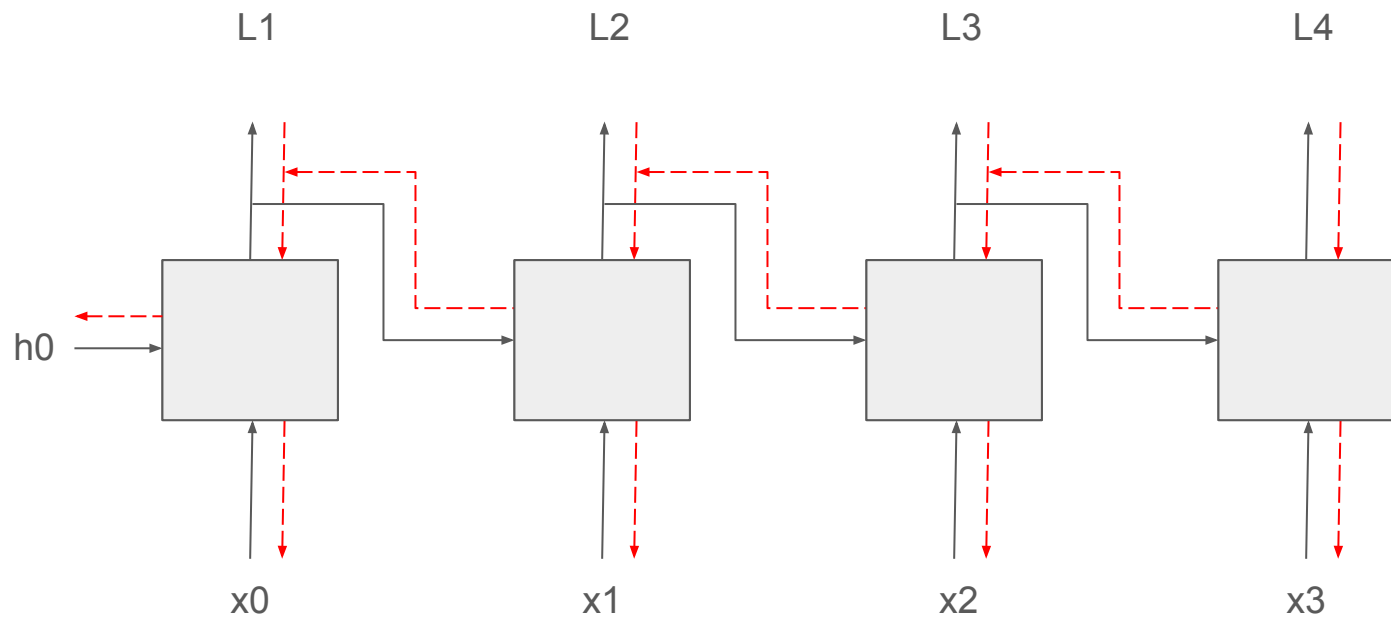
Never gonna _____
Never gonna give you up

RNN example: generation

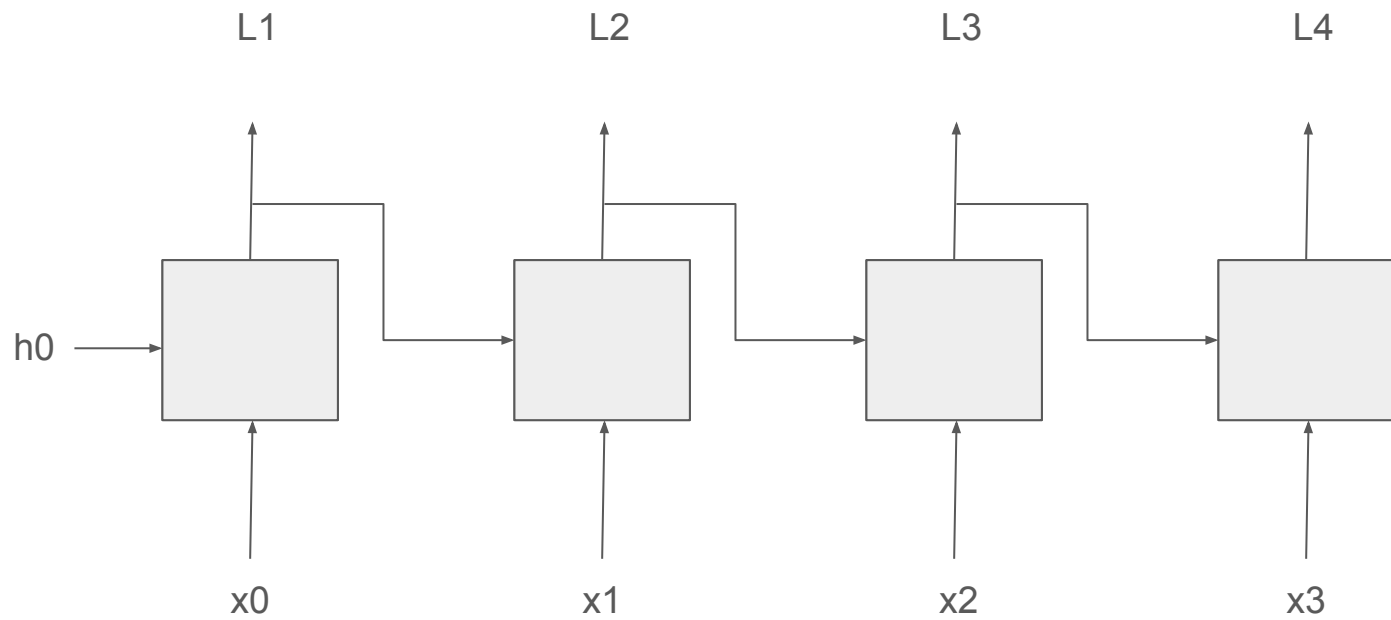


Never gonna _____
Never gonna give you up

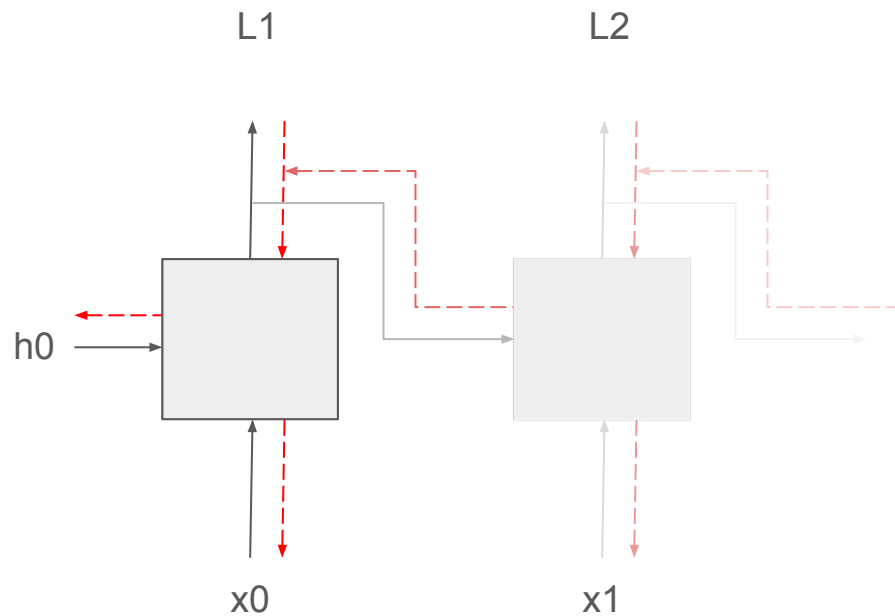
RNN backprop



RNN

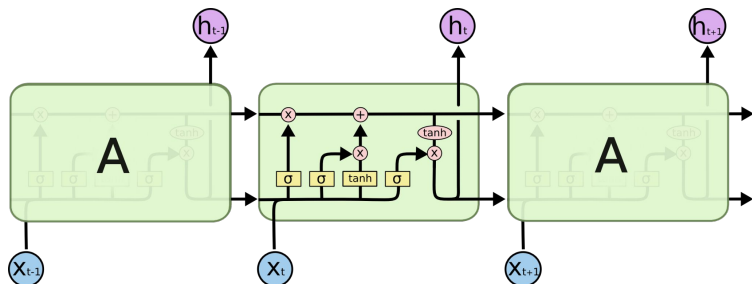
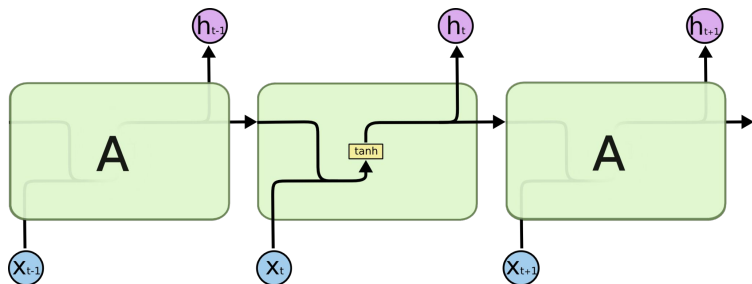


RNN Problems → Architectural Solutions



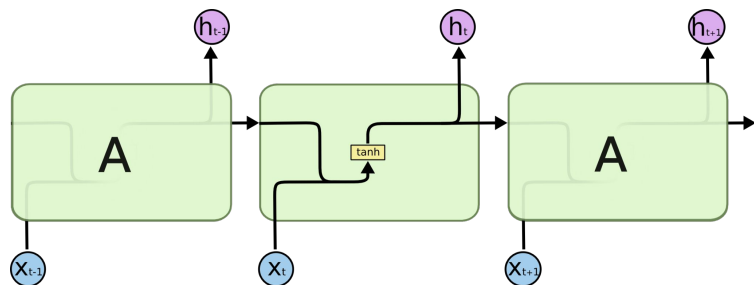
- After many iterations
 - Short Term Memory
 - Vanishing Gradients

RNN Problems → Architectural Solutions

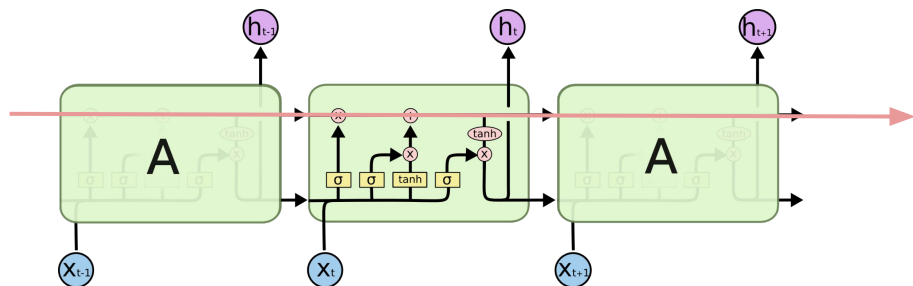


- After many iterations
 - Short Term Memory
 - Vanishing Gradients
 - **LSTMs and GRUs combat these issues**

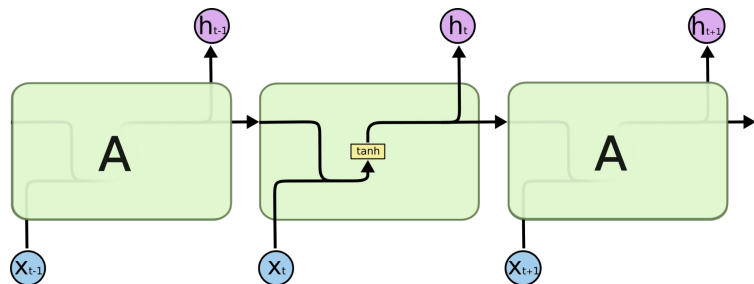
RNN Problems → Architectural Solutions



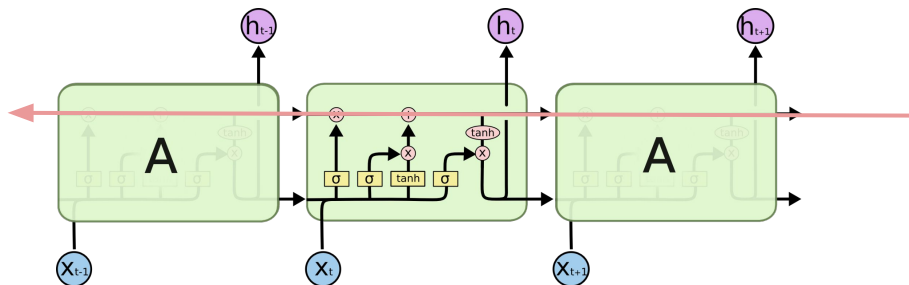
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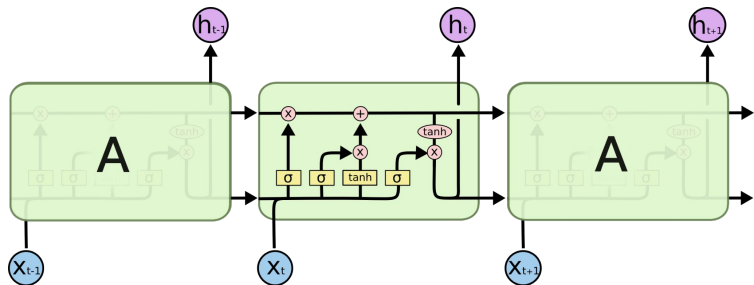
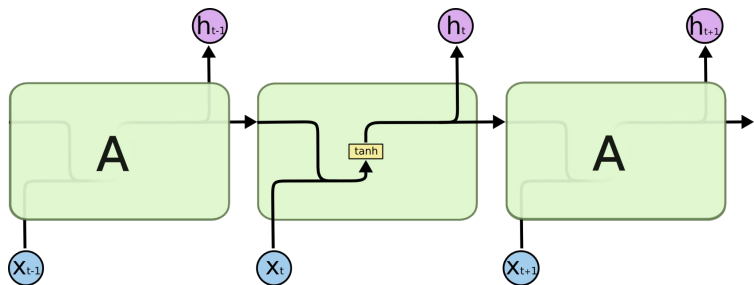
RNN Problems → Architectural Solutions



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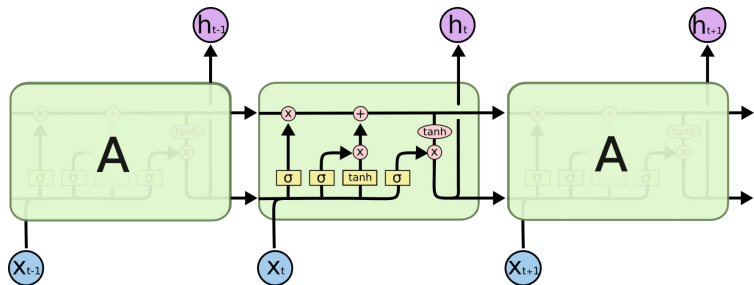
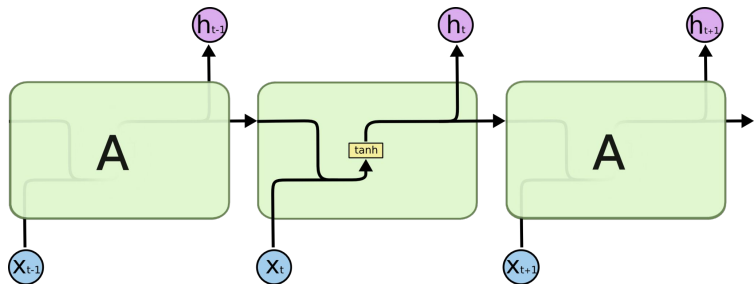


RNN Training Issues → Noise and Cold Starts



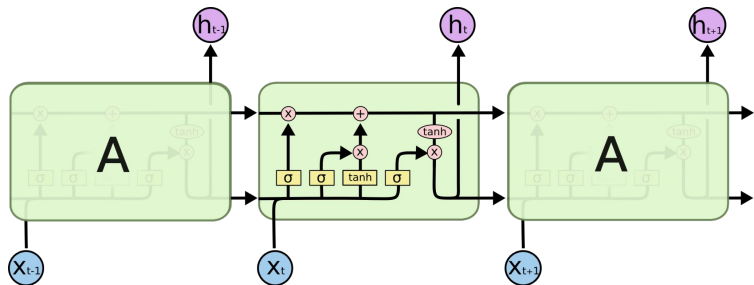
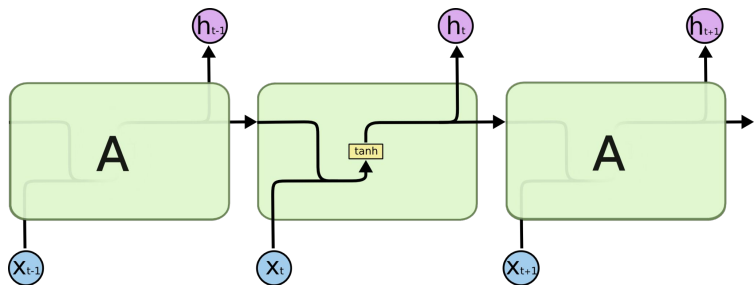
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RNN Training Issues → Noise and Cold Starts



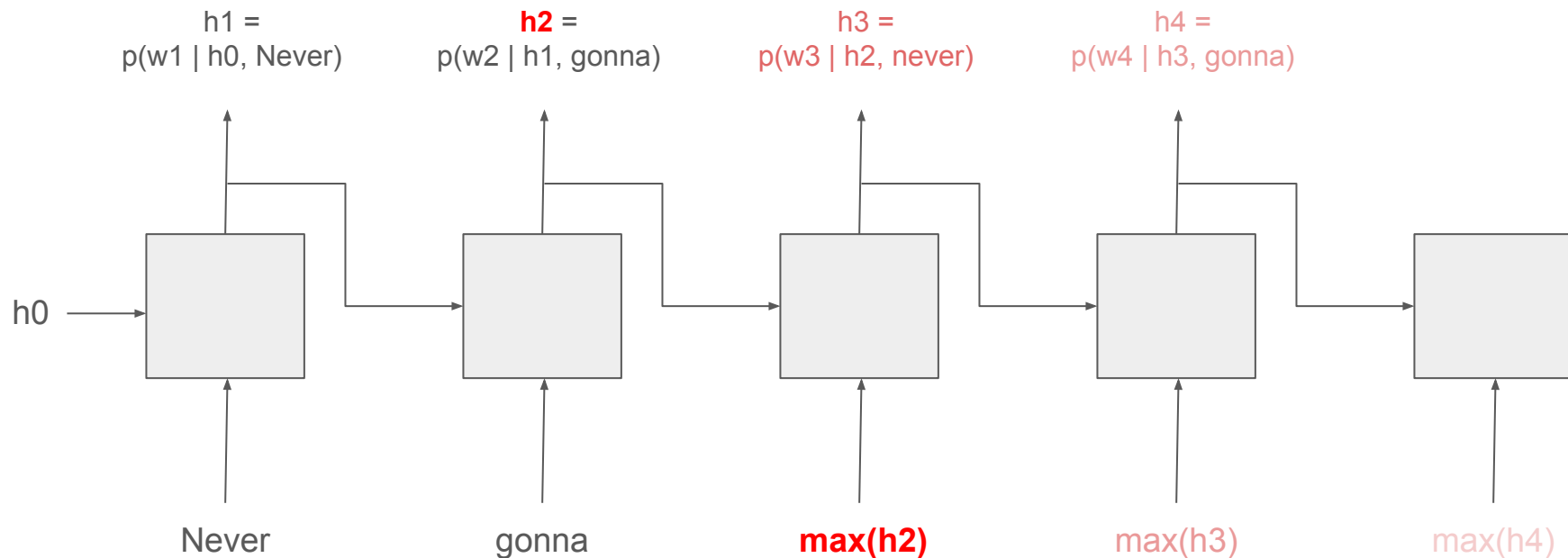
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 - Lack of exploration - noise

RNN Training Issues → Noise and Cold Starts



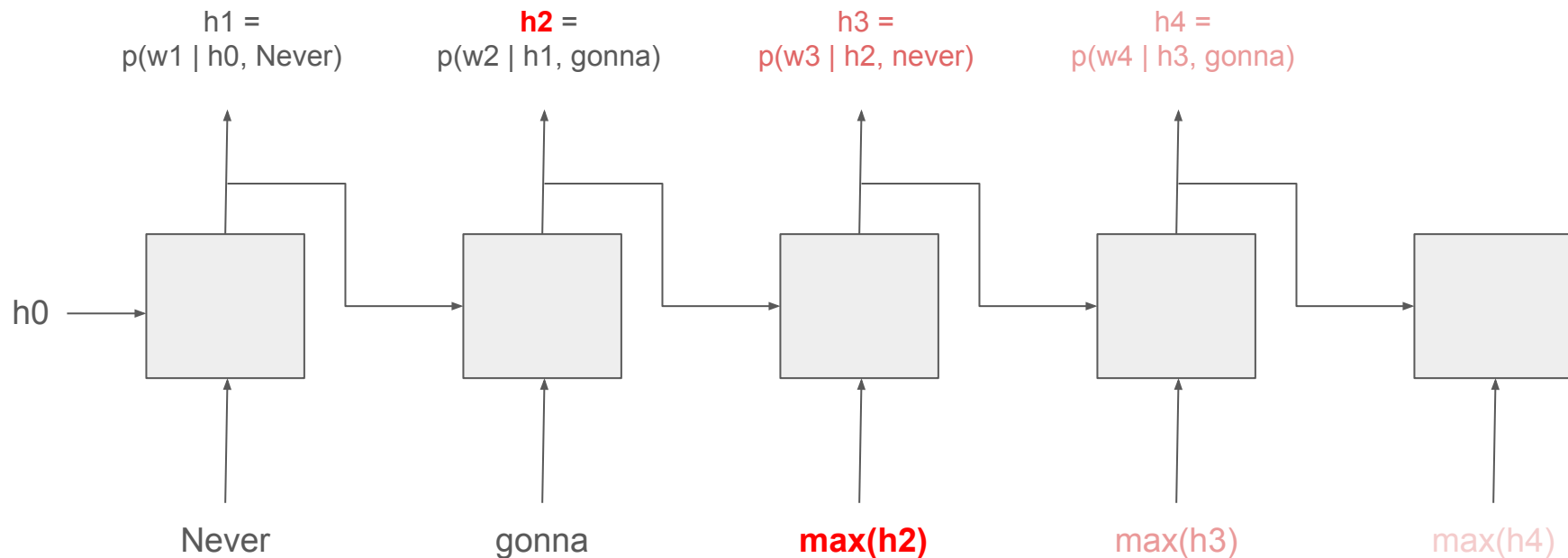
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 - Cold start - teacher forcing

RNN Training Issues → Noise and Cold Starts



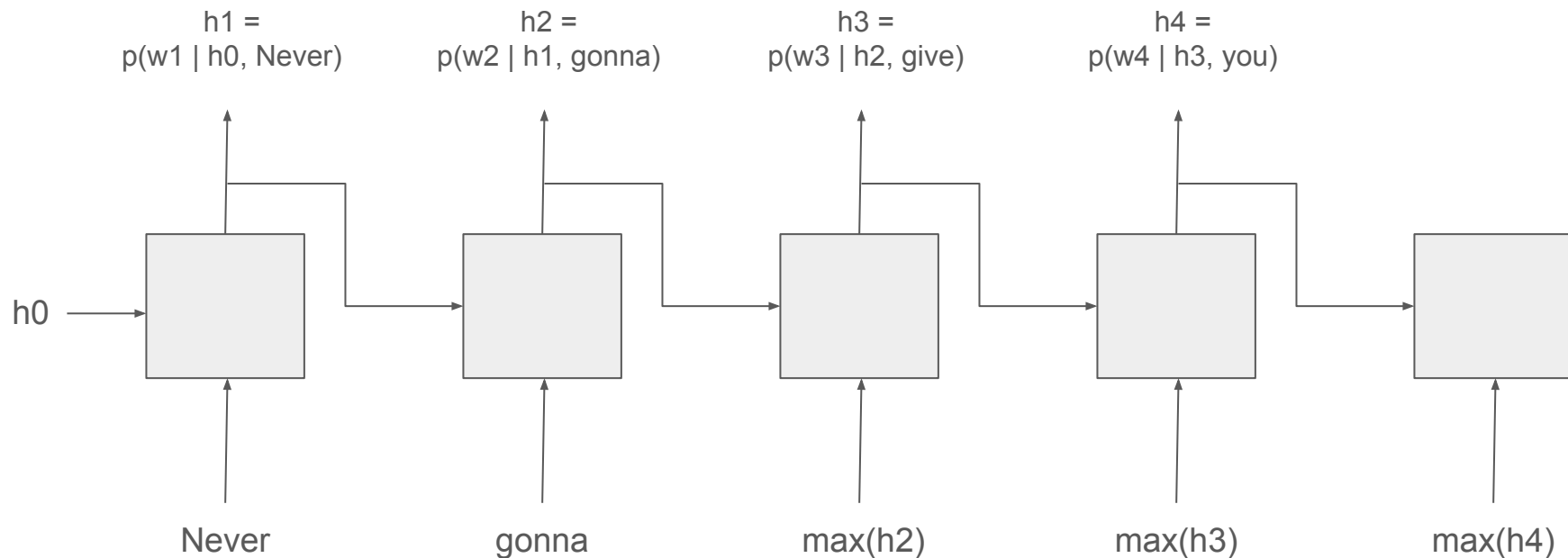
Never gonna **never gonna** ____
Never gonna give you up

RNN Training Issues → Noise and Cold Starts



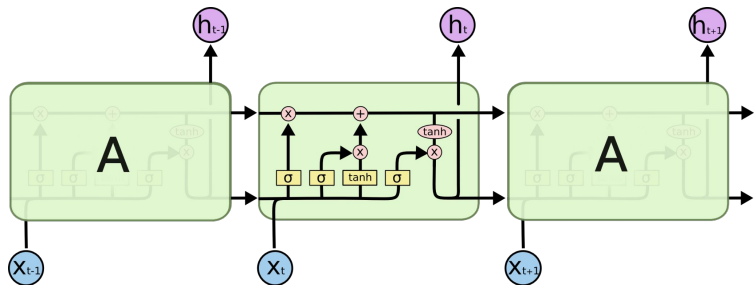
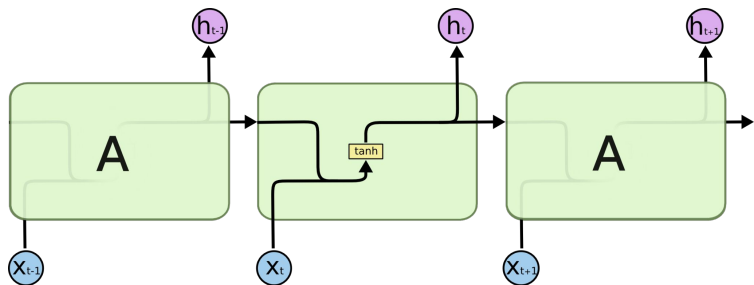
Never gonna **never** gonna ____
→ Never gonna give you up

RNN Training Issues → Noise and Cold Starts



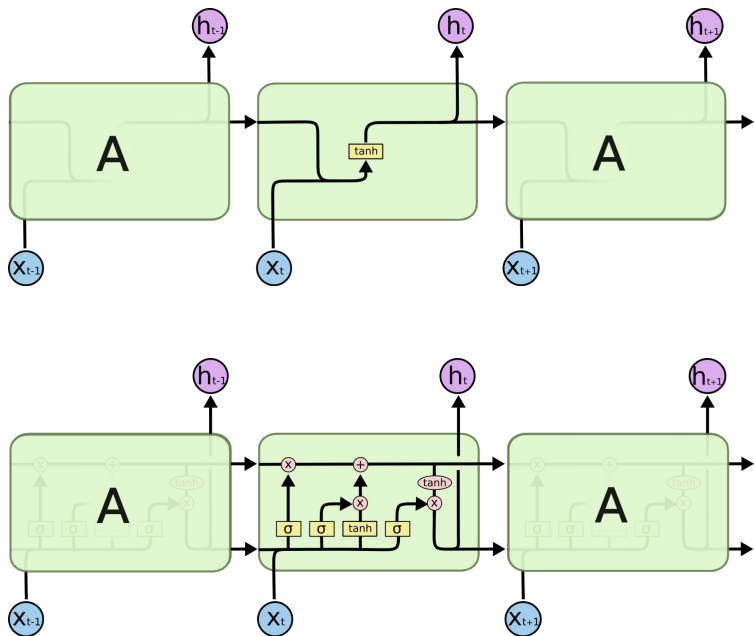
Never gonna _____
→ Never gonna give you up .

RNN Training Issues → Noise and Cold Starts



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 - Cold start - teacher forcing

RNN Dependency Issues → Attention



- After many iterations
 - Short Term Memory
 - Vanishing Gradients
 - **LSTMs and GRUs combat these issues**
- Early training for tasks like generation
 - Lack of exploration - noise
 - Cold start - teacher forcing
- Long-term dependencies may be reduced or lost
 - Attention (later lectures)

Dropout in sequence models

1. Different mask on each timestep (naive, available in PyTorch LSTM)
2. Same mask on each timestep for input/output connections (locked dropout)
3. Variational dropout - same mask on each time step for input/output and recurrent connections

